

Vacaville Police Department

Department Training – January 2020

AB392 Legal Update

Presented By: Mastagni Holstedt

Instructed By: Joshua Olander

All materials are copyrighted. Please contact presenter for inquiries.

Officer Wellness Update

Presented By: Vacaville Police Department

Instructed By: VVPD Wellness Team

Wellness Team went over the Wellness Application updates to ensure employees are educated in options when taking care of their mental health.

Building Searches (practical)

Presented By: Vacaville Police Department

Instructed By: Training MPO Mike Miller

Topics covered:

- Building Search Basic Principals
- Actions at the Breach Point
- Physical Barrier/Threat Evaluation
- Team Movement
- Leadership/Tactical Decision Making

Guest Speakers

Mental Health, Domestic Violence and Human Trafficking

All materials are copyrighted. All presenters were community members suffering from a mental illness or survivors of domestic violence or human trafficking. Speakers gave perspective to officers from their side and provided tips on getting positive interactions with people going through similar situations, (de-escalation). Names of the presenters will not be released to protect their privacy.

Cell Phone update

Presented By: Vacaville Police Department

Instructed By: Senior Detective Jeff Datzman

Topics covered:

Digital Device Seizures:

- Smart Phone Seizures
 - Apple vs Android

- PIN/Passcodes
 - Airplane Mode
 - SIM Cards
 - Micro SD Cards
 - Cell Phone Storage vs Cloud Storage
 - Faraday Boxes/Bags
 - Booking of Cell Phone Evidence
- Vacaville PD Digital Investigation Tools
 - Extraction/Analysis of Data
- NC3TF Digital Investigation Tools
 - Services
 - Request for Assistance Form
 - Search Warrant / Signed Consent Requirement
- Computer
 - Hard Drive vs RAM Memory
 - Proper Seizure/Preservation Techniques
- Digital Investigation Unit Goals

Vacaville Police Department

Department Training – February 2020

Firearms Instructor Day

Presented By: Vacaville Police Department

Instructed By: Mike Miller, Jeremy Johnson, David McDonald, Carly Stone

** Only Firearms Instructors attended this training

See attached for Firearms course material

Handling Gas and Electric Utility Emergencies

Presented By: PG&E

Instructed By: Michael Keefe and les Putnam

All materials are copyrighted. Please contact presenter for inquiries.

Use of Force Report Writing

Presented By: Vacaville Police Department

Instructed By: Officer Nick Crigger, Sgt. Steve Carey and MPO Aaron Potter

See attached for PowerPoint presentation

Guest Speaker – Post Traumatic Stress Injury and First Responder Suicide Awareness

Presented By: Mike Sugrue, Retired Sgt., Walnut Creek Police Department

All materials are copyrighted. Presenter spoke only. No handouts or Powerpoint presentations use.

Below 100

Presented By: Vacaville Police Department

Instructed By: Captain Matt Lydon

See attached for PowerPoint presentation

15-001

12 GAUGE LESS LETHAL IMPACT MUNITION COURSE

A qualification course demonstrating the officer's ability to load, fire, and unload the 12 Gauge Less Lethal shotgun utilizing less lethal impact munitions.

Scenario:

- The officer will demonstrate the ability to load a Less Lethal round into the weapon and make the weapon ready to fire. The officer will also demonstrate the ability to identify the difference between Less Lethal rounds and buckshot/slug rounds. The officer will begin the course from the 25-yard line and address the appropriate and intended target
- The appropriate targeting area includes the lower abdomen, legs, and arms. The inappropriate targeting area (absent deadly force is applicable) are the head, neck, spine, heart, center mass area, and the groin.
- The officer will give a command that less lethal weaponry is being deployed. For example, "Less lethal up, deploy, deploy, deploy." The officer will identify the appropriate target, fire one round, reload, and assess the threat. The officer will then give another command and fire another round. The officer will reload a final round and assess the threat again.
- The officer will unload the weapon in a safe manner.

Skills Employed:

The officer shall utilize good tactics, identify the acceptable target areas and focus his/her rounds at those areas, and successfully reload the weapon.

Equipment:

(Firearms Instructor)
12 Gauge Less Lethal (Orange) Shotgun
Target
CTS Beanbag rounds, 12 Gauge
Cleaning Equipment

(Student)

Duty Weapon and Leather
Eye and Ear Protection
Soft Body Armor or appropriate SWAT/MFF equipment

Ammunition:

3 CTS bean bag rounds for the Less Lethal (Orange) shotgun

Objective:

This course is designed to test the officer's ability to effectively and safely deploy the weapon. The officer will also display effective target acquisition and marksmanship.

Scoring: Pass/Fail

The officer will hit the appropriate target areas with all rounds. If the officer hits an unacceptable targeting area further training and a remediation will take place.

**Annual Rifle Qualification Course
(Rifle MEU 2.0)**

OBJECTIVE:

All sworn officers and sergeants who deploy a rifle as part of their duty assignment are required to qualify with their rifle annually per General Order 312.4.

SKILLS DEMONSTRATED:

Firing from the prone, kneeling and standing positions
Firing while stationary, while moving, and after a short run
Multiple target engagement
Ability to engage with Minimum Target Exposure
Long range accuracy
Reloading
For night course: low light engagements and use of weapon mounted light or flashlight

REQUIRED EQUIPMENT:

Rifle with at least two magazines
Only 50 rounds of ammunition
Body armor (if worn for regular duty assignment)
Eye and ear protection
Night course: Rifle mounted light, flashlight, and/or night vision with infrared sight
SWAT: Full Tactical Uniform Required

TARGET:



BLEA-2 (or similar target distinguishing upper chest and head)

Two targets per shooter, side by side: “Target 1” on the left; “Target 2” on the right.

SCORING:

2 points per hit in the “10 ring”.
1 point per hit outside the “10 ring”, but still on the body.
0 points per miss.
Required head shots that fall below the neckline are a miss and are 0 points.

Pass: **80 points** minimum, out of 100 points possible.
Fail: Score less than 80 points.
Fail: Unable to safely and correctly manipulate rifle.

COURSE OF FIRE:

(ENGAGE TARGET 1 ONLY)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
1	100	Time begins while standing. Drop to the prone position, 2 Rounds: Target 1 Body	10	2
2	50	2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	8	4
3	Run 50-25	Time begins at the 50 yard line. Run from the 50 to the 25 yard line. At 25 yds: 2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	11	4
4	25	Single Shot: Target 1 Head	2	1
5	Moving 25-15	Double Tap: Target 1 Body	5	2
6	15	Double Tap: Target 1 Body	2	2
7	Moving 15-10	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
8	Moving 10-5	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
9	Moving 7-3	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	3	3

(ENGAGE BOTH TARGETS)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
10	50	2 Rounds Standing: Target 1 Body Combat Reload 2 Rounds Kneeling: Target 2 Body	11	4
11	Moving 25-15	Double Tap: Each Body	6	4
12	15	Double Tap: Each Body	4	4
13	Moving 15-10	Double Tap: Each Body	4	4
14	10	Double Tap: Each Body	3	4
15	Moving 10-3	Double Tap: Each Body Single Shot: Each Head ("The Box Drill")	5	6

At the end of the course there should be

- 37 rounds on Target 1 (including 5 head shots)
- 13 rounds on Target 2 (including 1 head shot)

**Annual Pistol Qualification Course
(Pistol MEU 2.0)**

OBJECTIVE:

All sworn officers and sergeants are required to qualify with their duty pistol annually per General Order 312.4.

SKILLS DEMONSTRATED:

Firing from the kneeling and standing positions
Firing while stationary, while moving forward, while backing up, and after a short run
Multiple target engagement
Ability to engage with Minimum Target Exposure
Reloading
For night course: low light engagements or use of weapon mounted light or flashlight

REQUIRED EQUIPMENT:

Duty pistol with at least two magazines, and holster worn during regular duty assignment
Only 50 rounds of pistol ammunition
Body armor (if worn for regular duty assignment)
Eye and ear protection
Night course: Pistol mounted light, flashlight, and/or night vision with infrared sight
SWAT: Full Tactical Uniform Required

TARGET:



BLEA-2 (or similar target distinguishing upper chest and head)

Two targets per shooter, side by side: “Target 1” on the left; “Target 2” on the right.

SCORING:

2 points per hit in the “10 ring”.
1 point per hit outside the “10 ring”, but still on the body.
0 points per miss.
Required head shots that fall below the neckline are a miss and are 0 points.

Pass: **80 points** minimum, out of 100 points possible.
Fail: Score less than 80 points.
Fail: Unable to safely and correctly manipulate pistol.

COURSE OF FIRE:

(ENGAGE TARGET 1 ONLY)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
1	25	2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	10	4
2	Run 25 -15	Time begins at the 25 yard line. Run from the 25 to the 15 yard line. At 15 yds: 2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	9	4
3	7	Double Tap, Combat Reload, Double Tap: Target 1 Body	7	4
4	Moving 7 - 3	4 Rounds: Target 1 Body	3	4
5	7	Double Tap: Target 1 Body (strong hand only, strong hand draw)	5	2
6	7	Double Tap: Target 1 Body (weak hand only, weak hand draw)	11	2
7	Moving 7 - 3	4 Rounds: Target 1 Body 2 Rounds: Target 1 Head (tactical reload after time)	7	6

(ENGAGE BOTH TARGETS)

Stage	Yards	Number of rounds / procedure / target	Time in seconds	Shots Fired
8	15	Double Tap: Each Body	6	4
9	Moving 3 - 7	Double Tap: Each Body (tactical reload after time)	7	4
10	Moving 7 - 3	Double Tap: Each Body Single Shot: Each Head (tactical reload after time) ("The Box Drill")	9	6
11	Moving 3 - 7	Double Tap: Each Body <i>Repeat</i> Double Tap: Each Body (tactical reload after time) *Standby at Low Ready for Next Stage* ("The Double Doubles")	7	8
12	7	*From the Low Ready* Single Shot: Each Head	4	2

At the end of the course there should be

- 38 rounds on Target 1 (including 4 head shots)
- 12 rounds on Target 2 (including 2 head shot)

This is an updated version of Course #12-002

90.013
SHOTGUN SHORT COURSE

SKILLS EMPLOYED:

1. Loading/unloading shotgun.
2. Familiarization and manipulation of the action release lever and safety switch on the shotgun.
3. Aimed shooting.

EQUIPMENT NEEDED (Firearms Instructor):

Silhouette targets.
Qualification sheets.
Cardboard backing

EQUIPMENT NEEDED (STUDENT):

Department shotgun.
Soft body armor.
Eye and ear protection.

AMMUNITION:

4 rounds of 00 buckshot.

OBJECTIVE:

Each officer will demonstrate proper loading and unloading techniques for the shotgun. Each officer will practice aimed shooting with the shotgun and learn the approximate pattern size to be expected at 10 and 15 yards. The officer will fire at the designated target without hitting the "bystander target".

COURSE OF FIRE:

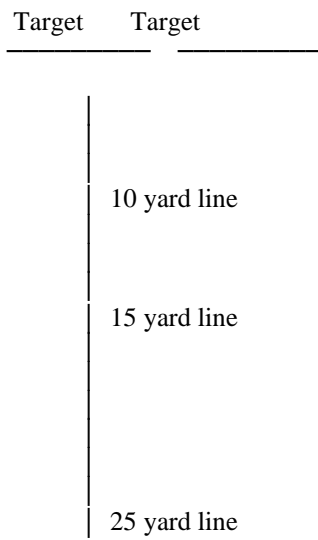
On command, at the 25 yard line, the officer will load 4 rounds of buckshot into the magazine of the shotgun, chamber one round and place the safety in the "on" position. Each officer will then demonstrate to the range master the proper technique for unloading the shotgun. The range master will make sure all weapons are unloaded at the end of this drill.

At the direction of the range master, the officer will load 4 rounds into the magazine of the shotgun. On command, the shooter will advance to the 15 yard line and fire 2 rounds at the silhouette target to the left. With a round in the chamber and the safety in the "on" position, the officer will advance to the 10 yard line and fire two rounds at the target on the left.

SCORING: Passing score is 80% of rounds in the black of each silhouette target (29 pellets) with no pellet hits in the bystander target.

SPECIAL INSTRUCTIONS:

TARGET DIAGRAM



Note: There should be 6" of space between the two targets.

1/25/96

USE OF FORCE REPORT WRITING



Objective

- Provide new ideas for writing UOF reports.
- Help pull details from your head and get them to paper.
- Understand why certain details need to be in your report.

PC 835a

- ⦿ Officers may use objectively reasonable force to effect arrest, prevent escape, or to overcome resistance.
- ⦿ Officers are justified in using deadly force when, based on the totality of the circumstances, the officer reasonably believes that such force is necessary.
- ⦿ Officers shall use other available resources and techniques if reasonably safe and feasible to an objectively reasonable officer.
- ⦿ The decision by officers to use force will be evaluated without the benefit of hindsight and totality of the circumstances shall account for occasions when officer may be forced to make quick judgments about using force.
- ⦿ Officers making an arrest need not retreat or desist and shall not be deemed an aggressor by the use of objectively reasonable force

Tell Your Story From the Beginning

- ⦿ Set the scene. What were you responding to?
- ⦿ What do you know about that type of crime? Is it violent? Are suspects committing this crime known to resist or flee? Explain your training and experience with that type of crime.
- ⦿ What do you know about the location and/or people at the location?
- ⦿ Explain what a suspect committing crimes in the past (priors) means to you.

Tactics and Resources

- ③ Document what tactics were used on scene (you parked away from the scene, made phone call into house first, surrounded the house, etc.). We all do these things so just write an extra paragraph about it.
- ③ Document what other resources were available to you (bean bag shotgun, pepperball gun, K-9, Taser, drone, CINT members, back up officers, etc.).
- ③ You may not have time to wait for other resources or have time use other tactics. Document why in the report.

Prior to UOF

- ③ What is the severity of the crime, the threat (to you, the public, officers and even the suspect), and the resistance (intensity and duration)? C.T.R.
- ③ What do you know about this crime and the suspects that commit it?
- ③ What is known about the suspect? Priors, size, fighting abilities.
- ③ What is not known about the suspect? Searched?
- ③ Were drugs, alcohol or mental health issues a factor? Explain why that is a consideration to you and why it can make it more dangerous.
- ③ WARNINGS

During UOF

- ⦿ What was the suspect's reaction to the initial UOF?
- ⦿ Describe each UOF, why you believed it was necessary and what the suspect's reaction was each time.
- ⦿ Your chosen force option did not work, so describe why you believed you needed to transition to another force option.
- ⦿ How many officers were present? Hostile family/friends? Are you in an area that presents a danger to you or the suspect?
- ⦿ If there are hazards present, explain why you felt you needed to end the resistance immediately to injury to you or the suspect.
- ⦿ Spontaneous statements and orders given.
- ⦿ What was the intensity and duration of the resistance? CTR (Crime, Threat, Resistance).

After UOF

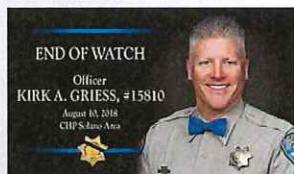
- ⦿ What was the suspect's demeanor after being in custody?
- ⦿ Did the UOF require medical attention? Did you call for it? Did you or another officer provide it?
- ⦿ Don't forget pictures of the injuries. Think about taking the pictures at the hospital after injuries have been cleaned instead of on scene. Gives more accurate picture of injuries.
- ⦿ Describe the injuries in your report but remember you're not a medical expert. Document what injuries you saw, not the treatment they received. Medical records can be subpoenaed if needed.

What is Below 100?



Below 100 Purpose

*Formed to Permanently Eliminate Preventable Line Of Duty Deaths
And Injuries Through Innovative Training and Awareness*



What are the 5 Tenants of Below 100?



5 Tenants



**Wear Your Belt.
Wear Your Vest.
Watch Your Speed.
WIN - What's Important Now?
Remember: Complacency Kills!**

2017 LODD

Total Line of Duty Deaths: 176

- 9/11 related illness 42
- Aircraft accident 2
- Animal related 1
- Assault 6
- Automobile crash 28
- Boating accident 2
- Drowned 5
- Duty related illness 3
- Exposure to toxins 1
- Gunfire 45
- Heart attack 20
- Motorcycle crash 4
- Stabbed 1
- Struck by vehicle 4
- Unidentified 1
- Vehicle pursuit 5
- Vehicular assault 6



2018 LODD

▶ Total Line of Duty Deaths: 167

- ▶ 9/11 related illness 29
- ▶ Accidental 1
- ▶ Assault 4
- ▶ Automobile crash 26
- ▶ Drowned 4
- ▶ Duty related illness 5
- ▶ Fall 1
- ▶ Gunfire 52
- ▶ Gunfire (Inadvertent) 1
- ▶ Heart attack 19
- ▶ Motorcycle crash 3
- ▶ Struck by train 2
- ▶ Struck by vehicle 6
- ▶ Vehicle pursuit 5
- ▶ Vehicular assault 9



2019 LODD

Total Line of Duty Deaths: 135

- [9/11 related illness 13](#)
- [Accidental 1](#)
- [Assault 3](#)
- [Automobile crash 23](#)
- [Drowned 1](#)
- [Duty related illness 4](#)
- [Explosion 1](#)
- [Gunfire 47](#)
- [Gunfire \(Inadvertent\) 2](#)
- [Heart attack 16](#)
- [Motorcycle crash 1](#)
- [Struck by vehicle 14](#)
- [Training accident 1](#)
- [Vehicle pursuit 1](#)
- [Vehicular assault 7](#)



1970 LODD

Total Line of Duty Deaths: 239

- [Aircraft accident 5](#)
- [Assault 10](#)
- [Automobile crash 29](#)
- [Bicycle accident 1](#)
- [Boating accident 1](#)
- [Bomb 2](#)
- [Drowned 2](#)
- [Duty related illness 1](#)
- [Exposure to toxins 3](#)
- [Fall 3](#)
- [Gunfire 112](#)
- [Gunfire \(Inadvertent\) 7](#)
- [Heart attack 11](#)
- [Motorcycle crash 9](#)
- [Stabbed 5](#)
- [Struck by train 5](#)
- [Struck by vehicle 7](#)
- [Vehicle pursuit 16](#)
- [Vehicular assault 9](#)
- [Weather/Natural disaster 1](#)



History

- ▶ 16 Line of Duty Deaths *This Year*
 - *Almost 3 a week*
- ▶ 135 Line of Duty Deaths *Last Year*
- ▶ 834 Line of Duty Deaths *Last Five Years*
- ▶ 1,636 Line of Duty Deaths *Last Ten Years*
- ▶ 24,014 Line of Duty Deaths *For All Time*

Wear Your Belt

- ▶ What is our culture?
- ▶ Urban Legend?
 - Compromising stories circulated as truth



Wear your Belt

- ▶ When is the last time? (poster in briefing)



Wear Your Vest

- ▶ Culture Shift?



- ▶ Morgan Hill Officer Ambush



Watch Your Speed

- ▶ Applies to all of us
- ▶ BWC Review
- ▶ Nationwide Climate
- ▶ The willingness to prosecute cops
- ▶ Video (Uhl sisters)

W.I.N

- ▶ What's Important Now?



Remember: Complacency Kills!

- ▶ Cover and Contact
 - Are we good at this?
 - Systematic - no rush
 - LE Videos



Gordon Graham

“For more than 30 years I have tried to improve officer safety by extolling the virtues of learning from our past mistakes or, more specifically, *predictable is preventable*. Below 100 has effectively taken this to a new level with a powerful message that challenges every member of policing to take individual and collective responsibility for their actions. It’s a powerful concept and it’s working. I am proud to support this program.”

– *Gordon Graham, Renowned Risk Management Expert for Public Safety, Founder of Lexipol*

Brad Moody – RPD

“My husband is gone forever, but because of Below 100 he is saving lives across this country. I am proud to tell his story as part of the Below 100 team.”

– *Susan Moody, wife of Officer Brad Moody, End of Watch 10-07-2008*



Take Aways

- ▶ Culture
- ▶ What will happen is what is tolerated
- ▶ The ability to have the difficult conversations when it comes to safety (Briefing, Training, One on One)
- ▶ No rank
- ▶ Respectful and thoughtful
- ▶ Officer Down Memorial Page app



Questions?

*No matter what the vehicle code says,
you're not exempt from the laws of physics.*



It's been more than 65 years since the annual line-of-duty police deaths totaled less than 100.



*Wear your belt.
Wear your vest.
Watch your speed.
WIN—What's Important Now?
Remember: Complacency kills!*

As featured in
LAW OFFICER

www.LawOfficer.com/Below100

Vacaville Police Department

Department Training – March 2020

CAD/RMS Training

Presented By: Sun Ridge Systems, Inc.

Instructed By: Various

All materials are copyrighted. Please contact presenter for inquiries.

Force Options/Stress Inoculation Training

Presented By: Vacaville Police Department

Instructed By: Aaron Potter, Tim Garrido, Ron Jacobson, Dan Stoddard

See attached Training Outline

SWAT Firearms Qualification – Make-up

Presented By: Vacaville Police Department

Instructed By: Andy Stefenoni, Mike Miller, James Christe

See attached Firearms course material



Vacaville Police Department

John Carli, Chief of Police
660 Merchant Street
Vacaville, California 95688

Training Outline

TO: Training Manager Kari Lee / Training MPO Mike Miller / Lt. Whitehouse
FROM: Officer Aaron Potter
DATE: 02/21/20
SUBJECT: Force Options / Stress Inoculation Training
March 4th, 2020 VVPD Range

Schedule
1030-1100 Set-up
1100-1200 T2 days
1200-1300 YSS CRU
1300-1400 T1 days
1400-1500 ISS/SVU
1500-1600 Traffic
1600-1700 CIT Meeting
1700-1800 Dinner
1800-1900 T1 Swings
1900-2000 GET/VICE
2000-2100 T2 swings
2100-2200 Graves
2200-2230 Clean-up

OVERVIEW

On March 4th we will be conducting force options / stress inoculation training at the VVPD Range. The training will be a collaborative effort between firearms, defensive tactics, and less lethal (Taser / ECD) trainers. The scenarios will incorporate the following training:

- Tactical Communications
- De-Escalation Tactics
- Force Options
- Taser Deployment
- Firearms (via AirSoft)
- Chemical Agents
- Defensive Tactics
- Impact Weapons
- Stress Inoculation



The training will be fast paced scenarios that will force the student to evaluate a situation quickly, identify what type of force is appropriate (if any), escalate or de-escalate force as the scenario progress, and employ tactical communications. This will be accomplished in the following manner:

The training environment will be set up underneath the metal overhang area at the range. This will allow the training to proceed rain or shine. Role players will be escorted to the training area by instructor(s). Students will arrive on duty, in full standard duty uniform, with full duty gear. Prior to being taken to the training environment, students will have their firearms, ammunition, OC, baton, Taser, back up weapons, knives, and or any other lethal or non-lethal tools removed from their person and secured in an area completely separate from the training environment. Students will be given training weapons to include and airsoft pistol, training baton, inert Taser training cartridges with the probes removed, and simulated OC.

Once in the training environment students will be placed in a predetermined location and have a curtain placed directly in front of them concealing their view from the scenario that is about to unfold. The curtain will be dropped and the student will have to quickly assess the situation, engage the role player (suspect), and escalate or de-escalate force as necessary.

The scenarios will be fast paced with each student completing the 6 scenarios below in 4-7 minutes total elapsed time. Once the scenarios are completed, the student will be pulled to the side and debriefed on their performance while the next student begins. This will allow us to train 8-10 students an hour.

SCENARIOS

Scenario 1: Overzealous Citizen

Curtain will drop. An extremely appreciative citizen will quickly approach the Officer with one arm outstretched to shake hands, thanking the Officer for their service. In the other hand the role player will be holding a cell phone down by their side. The role player will quickly close the distance on the Officer and the Officer will have to quickly assess the situation and respond.

Scenario 2: Combative Subject

Curtain will drop. Role player (suspect) will be about twenty feet away from the Officer, extremely angry, pumping their fists. Suspect will be challenging the Officer to a fight. Officer should verbally engage the suspect while developing a game plan to deal with the suspect. After about 30 seconds, suspect will begin to approach the Officer to fight. If Officer deploys a Taser (which will have no darts), it will slow the suspect momentarily, but will be "ineffective". Suspect will continue to close ground and the Officer will need to change to another tool (impact weapon / hands on / OC / etc.). Once a second force option is employed correctly, scenario will end.



Scenario 3: Bat Wielding Suspect

Curtain will drop. Role player (suspect) will be 25-30 feet away, angry and holding a bat. Suspect will be challenging the officer, but not advancing. Officer should immediately draw their firearm (air soft) and engage the suspect verbally. If good tactical communication is employed, suspect will drop the bat, but begin advancing on the officer with no obvious weapons. Suspect will voice his desire to fight the officer. Officer should transition from their firearm to another force option. Suspect will continue to advance on the officer until a force option is deployed. If the officer fails to verbally engage the suspect and tell them to drop the bat, suspect will advance on the officer with the bat.

Scenario 4: Suicidal Subject with a Gun

Curtain will drop. Role player (suspect) will be standing 20-25 feet away near a table. There will be a gun on the table. Suspect will be acting distraught and making comments about wanting to die. Table will be 5-10 feet away. Ideally, Officer will verbally engage the subject while scanning their surroundings. Conversation will only occur for approximately 30 seconds. If Officer sees the gun during this time and responds appropriately, the suspect will comply with the officers commands. If officer fails to see the gun, suspect will walk over to the gun, grab it and engage the officer.

Scenario 5: Ambush Fight

Curtain will drop. Role player (suspect) will be in extreme close proximity to the Officer (5 foot range). Suspect will have an impact bag and quickly close the distance on the officer while challenging them to fight. Proximity should be so close as to not afford the officer time to retrieve a tool. Officer should employ a personal impact weapon (absorbed by the impact bag) to push the suspect back, creating distance and then transition to another tool. Scenario will then end.

Scenario 6: Armed Ambush

Curtain will drop. Role player (suspect) will be 15-20 feet away with a gun at their side. Suspect will make their desire to harm the Officer apparent. Once the Officer has drawn their weapon and come on target, suspect will begin raising their weapon.

The above scenarios are extremely fast paced with most being completed within 60 seconds. The scenarios do not need to be conducted in the order listed and if time becomes an issue we can remove some. Scenarios will be executed back to back with the only down time being to reset the curtain for the Officer to begin the next scenario. The officer will be in a location that prevents them from retreating backwards, forcing them to deal with the situation. The above factors, combined with the content of the scenarios should raise the Officers stress level. This will lead to stress inoculation and condition the officer to make sound force options and escalate and de-escalate under stress.



LOGESTICAL NEEDS

- 6 Instructors
- Role Players: 1 (instructors can rotate through this)
- Airsoft Pistols + ammo and gas
- Airsoft Safety Equipment (goggles, groin protection)
- Training Baton
- Inert Taser cartridge with no darts (both types of Tasers)
- Training OC (or simulated)
- Impact Bag
- Curtain and curtain rod

SAFETY

No weapons of any kind will be allowed inside the training environment. Barrier tape will be placed on the range at the 80 yard line. All students will be required to stay behind the 80 yard line. The only people allowed past the 80 yard line will be instructors and students who have been searched and had all their weapons (lethal and non-lethal) removed by an instructor. Students will be searched / checked by two different instructors prior to being allowed into the training environment. Weapons will be secured behind the 80 yard line. A guard will be posted at the 80 yard line preventing entry to the training environment by people who haven't been searched / de-armed. After students run through the scenarios and are debriefed they will be escorted out of the training environment.

Airsoft guns used by role players will not contain plastic pellets. The airsoft gun used by role players will be checked by two different instructors to ensure it does not contain pellets prior to being put into service in the scenario. Officers will not need any safety equipment above their patrol gear. This will allow the officer to have a realistic interaction with the role player and not have their vision or movements impeded by protective equipment.

Role players (suspects) will need to wear protective goggles / face mask and groin protection in all scenarios. An impact bag will be needed for the "Ambush Fight". In the other scenarios if the officer resorts to an impact weapon or hands on engagement the scenario will be ended once the officer goes to employ the force.

All instructors will act as safety officers at all times.

A range trauma bag will be on hand in case of injuries.

SWAT Accuracy Qualification Course

OBJECTIVE:

All sworn personnel assigned to the SWAT team will demonstrate accuracy and proficiency with their assigned rifle.

SKILLS DEMONSTRATED:

Semi auto accuracy
Full auto accuracy
Full auto burst control
Switching fire select mode on the move
Firing while moving (on full auto and semi auto)
Target / threat assessment after firing
Transition to handgun
For night course: low light engagements

EQUIPMENT NEEDED:

Rifle with 30 rounds of ammunition in one magazine
Duty handgun with loaded magazines
Eye and ear protection
Full tactical uniform, helmet and body armor is required for current team members.
Candidates will wear their currently assigned body armor, helmet, and duty gear.
For night course: Rifle mounted white light and/or night vision with mounted infrared sights

TARGET:

Each operator will engage one **BLEA-2** target. A similar target with focus at the upper chest cavity and cranial vault may be used if BLEA-2 is not available.

SCORING:

One point for each hit in the focused area of the target. On the BLEA-2 target, the focused area is the "10 Zone" (the light grey area that represents the upper chest cavity, throat and cranial vault).

30 points = 100% 27 points = 90% 24 points = 80% (minimum passing)

COURSE OF FIRE:

Operator begins at the 25 yard line, rifle at the low ready, loaded with 30 rounds.

On the "Move" command from the range instructor, 30 seconds begins.

Operator then has **30 seconds to do the following:**

1. Fire 10 rounds on semi auto mode, on the move, from 25 to 10 yards.
2. As the operator crosses 10 yards, they will switch to full auto mode if available
(Operators that deploy "semi-auto only" rifles will remain on semi auto.)
3. Fire remaining 20 rounds, in controlled bursts, while continuing to advance from 10 to 5 yards:

Operator must fire while moving and will stop at the five yard line. When the rifle is out of ammunition, operator will transition to handgun and cover the target.

During the course of fire, if the rifle malfunctions for any reason, operator will clear the malfunction and finish the course within the 30 seconds.

NOTE:

Officers not assigned to SWAT but who otherwise deploy a full auto rifle may qualify on this course.

**Annual Rifle Qualification Course
(Rifle MEU 2.0)**

OBJECTIVE:

All sworn officers and sergeants who deploy a rifle as part of their duty assignment are required to qualify with their rifle annually per General Order 312.4.

SKILLS DEMONSTRATED:

Firing from the prone, kneeling and standing positions
Firing while stationary, while moving, and after a short run
Multiple target engagement
Ability to engage with Minimum Target Exposure
Long range accuracy
Reloading
For night course: low light engagements and use of weapon mounted light or flashlight

REQUIRED EQUIPMENT:

Rifle with at least two magazines
Only 50 rounds of ammunition
Body armor (if worn for regular duty assignment)
Eye and ear protection
Night course: Rifle mounted light, flashlight, and/or night vision with infrared sight
SWAT: Full Tactical Uniform Required

TARGET:



BLEA-2 (or similar target distinguishing upper chest and head)

Two targets per shooter, side by side: “Target 1” on the left; “Target 2” on the right.

SCORING:

2 points per hit in the “10 ring”.
1 point per hit outside the “10 ring”, but still on the body.
0 points per miss.
Required head shots that fall below the neckline are a miss and are 0 points.

Pass: **80 points** minimum, out of 100 points possible.
Fail: Score less than 80 points.
Fail: Unable to safely and correctly manipulate rifle.

COURSE OF FIRE:

(ENGAGE TARGET 1 ONLY)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
1	100	Time begins while standing. Drop to the prone position, 2 Rounds: Target 1 Body	10	2
2	50	2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	8	4
3	Run 50-25	Time begins at the 50 yard line. Run from the 50 to the 25 yard line. At 25 yds: 2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	11	4
4	25	Single Shot: Target 1 Head	2	1
5	Moving 25-15	Double Tap: Target 1 Body	5	2
6	15	Double Tap: Target 1 Body	2	2
7	Moving 15-10	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
8	Moving 10-5	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
9	Moving 7-3	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	3	3

(ENGAGE BOTH TARGETS)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
10	50	2 Rounds Standing: Target 1 Body Combat Reload 2 Rounds Kneeling: Target 2 Body	11	4
11	Moving 25-15	Double Tap: Each Body	6	4
12	15	Double Tap: Each Body	4	4
13	Moving 15-10	Double Tap: Each Body	4	4
14	10	Double Tap: Each Body	3	4
15	Moving 10-3	Double Tap: Each Body Single Shot: Each Head ("The Box Drill")	5	6

At the end of the course there should be

- 37 rounds on Target 1 (including 5 head shots)
- 13 rounds on Target 2 (including 1 head shot)

**Annual Pistol Qualification Course
(Pistol MEU 2.0)**

OBJECTIVE:

All sworn officers and sergeants are required to qualify with their duty pistol annually per General Order 312.4.

SKILLS DEMONSTRATED:

Firing from the kneeling and standing positions
Firing while stationary, while moving forward, while backing up, and after a short run
Multiple target engagement
Ability to engage with Minimum Target Exposure
Reloading
For night course: low light engagements or use of weapon mounted light or flashlight

REQUIRED EQUIPMENT:

Duty pistol with at least two magazines, and holster worn during regular duty assignment
Only 50 rounds of pistol ammunition
Body armor (if worn for regular duty assignment)
Eye and ear protection
Night course: Pistol mounted light, flashlight, and/or night vision with infrared sight
SWAT: Full Tactical Uniform Required

TARGET:



BLEA-2 (or similar target distinguishing upper chest and head)

Two targets per shooter, side by side: “Target 1” on the left; “Target 2” on the right.

SCORING:

2 points per hit in the “10 ring”.
1 point per hit outside the “10 ring”, but still on the body.
0 points per miss.
Required head shots that fall below the neckline are a miss and are 0 points.

Pass: **80 points** minimum, out of 100 points possible.
Fail: Score less than 80 points.
Fail: Unable to safely and correctly manipulate pistol.

COURSE OF FIRE:

(ENGAGE TARGET 1 ONLY)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
1	25	2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	10	4
2	Run 25 -15	Time begins at the 25 yard line. Run from the 25 to the 15 yard line. At 15 yds: 2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	9	4
3	7	Double Tap, Combat Reload, Double Tap: Target 1 Body	7	4
4	Moving 7 - 3	4 Rounds: Target 1 Body	3	4
5	7	Double Tap: Target 1 Body (strong hand only, strong hand draw)	5	2
6	7	Double Tap: Target 1 Body (weak hand only, weak hand draw)	11	2
7	Moving 7 - 3	4 Rounds: Target 1 Body 2 Rounds: Target 1 Head (tactical reload after time)	7	6

(ENGAGE BOTH TARGETS)

Stage	Yards	Number of rounds / procedure / target	Time in seconds	Shots Fired
8	15	Double Tap: Each Body	6	4
9	Moving 3 - 7	Double Tap: Each Body (tactical reload after time)	7	4
10	Moving 7 - 3	Double Tap: Each Body Single Shot: Each Head (tactical reload after time) ("The Box Drill")	9	6
11	Moving 3 - 7	Double Tap: Each Body <i>Repeat</i> Double Tap: Each Body (tactical reload after time) *Standby at Low Ready for Next Stage* ("The Double Doubles")	7	8
12	7	*From the Low Ready* Single Shot: Each Head	4	2

At the end of the course there should be

- 38 rounds on Target 1 (including 4 head shots)
- 12 rounds on Target 2 (including 2 head shot)

This is an updated version of Course #12-002

Vacaville Police Department

Department Training – April 2020

Formal Department Training – EVOG

*** Cancelled due to COVID-19***

All other training held adhered to social distancing requirements.

Open Range – April 1, 2020

Force Options Training – April 15, 2020

Trainee Scenario Day – April 29, 2020

Dot Torture

OBJECTIVE:

By completing this course, sworn officers will increase accuracy.

SKILLS DEMONSTRATED:

Increase mental stamina while demonstrating the seven fundamentals of shooting:

1. Stance/Foundation
2. Grip
3. Sight alignment
4. Sight picture
5. Trigger management
6. Breathing control
7. Follow through

REQUIRED EQUIPMENT:

Hand gun or Rifle with at least two magazines
50 rounds of ammunition
Eye and ear protection
Body armor
Night course: Weapon light or ambient lighting.

TARGET:

Dot Torture Target
10 individual two-inch circles
(See attached. Print multiple copies of page two for targets.)

COURSE OF FIRE:

Officer will stand at the seven-yard line.
There is ***no time limit*** for any of these stages.

1. Draw and fire five shots, slow fire, at dot 1. Then holster.
2. Draw and fire one shot at dot 2. Then holster. Repeat this five times.
3. Draw and fire one shot at dot 3 and one shot at dot 4. Then holster. Repeat this four times.
4. Draw and fire five shots, strong hand only, at dot 5. Then holster.
5. Draw and fire two shots at dot 6 and two shots at dot 7. Then holster. Repeat this four times.
6. Draw. Transition to weak hand and fire five shots, weak hand only, at dot 8. Then holster.
7. Draw and fire one shot at dot 9. Combat reload. Fire one shot at dot 10. Then holster. Repeat this three times.

At the completion of the course, shooter and instructor retrieve the target and make observations on how to improve. The shooter then repeats the course of fire striving for increased accuracy.

SCORING:

- A perfect score is 50 rounds (100%) inside the black circles.
- Any round that touches or breaks the black circle is a miss.
- Shooters pass this course by demonstrating improved accuracy with multiple attempts.

Dot Torture

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adapted from David Blinder, www.personaldefensestraining.com



5 shots slow fire

Date: _____

Score: _____ / 50

Distance: _____



draw, one shot (x5)



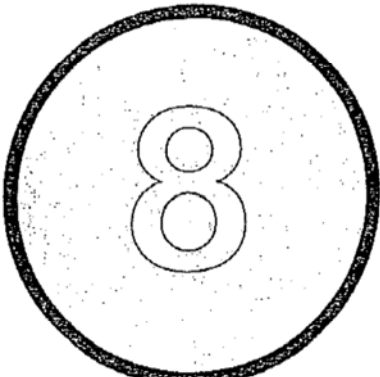
draw, 1 on 3, 1 on 4 (x4)



draw, five shots strong hand



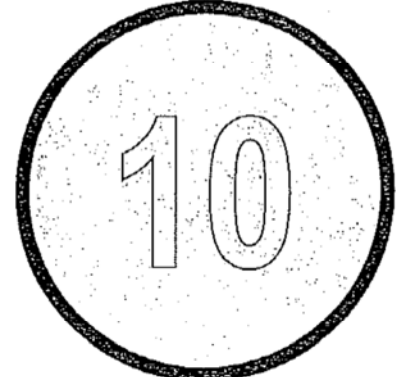
draw, 2 on 6, 2 on 7 (x4)



ready, five shots weak hand



draw, 1 on 9, speed reload, 1 on 10 (x3)



98-008
OFF DUTY WEAPON QUALIFICATION

SKILLS EMPLOYED:

Target acquisition.
Trigger control.
Double tap principles
Movement to cover

EQUIPMENT NEEDED (Firearms Instructor):

Silhouette targets.
Qualification sheets.
A barricade

EQUIPMENT NEEDED (STUDENT):

Soft body armor.
Eye and ear protection.
Off duty holster.

AMMUNITION: weapon loaded to capacity (18 rounds total).

OBJECTIVE:

Demonstrate the ability to use the skills listed above.

COURSE OF FIRE:

15 yard line/ 6 rounds

1. On command, the shooter will draw their weapon from the concealed holster, fire two rounds and move to a position of cover and reassess the threat. This section will be repeated three times.

10 yard line/ 6 rounds

1. On command, the shooter will draw their weapon from the concealed holster and fire two rounds and move to a position of cover and reassess the threat. This section will be repeated three times

3 yard line/ 6 rounds

1. On command, the shooter will draw their weapon from the concealed holster, fire two rounds and gain separation from the threat. This section will be repeated three times.

SCORING: Passing score is 80% (15 rounds) in the black of the silhouette target.



Vacaville Police Department

John Carli, Chief of Police

660 Merchant Street

Vacaville, California 95688

Training Outline

TO: Training Manager Kari Lee / Training MPO Mike Miller / Lt. Whitehouse
FROM: Officer Aaron Potter
DATE: 04/14/20
SUBJECT: Force Options / Stress Inoculation Training
April 15th, 2020 VVPD Range

Schedule
1030-1100 Set-up
1100-1200 T2 days
1200-1300 YSS CRU
1300-1400 T1 days
1400-1500 ISS/SVU
1500-1600 Traffic
1600-1700 Open / Make-up
1700-1800 Dinner
1800-1900 T1 Swings
1900-2000 GET/VICE
2000-2100 T2 swings
2100-2200 Graves
2200-2230 Clean-up

OVERVIEW

On April 15th we will be conducting force options / stress inoculation training at the VVPD Range. The training will be a collaborative effort between firearms, defensive tactics, and less lethal (Taser / ECD) trainers. The scenarios will incorporate the following training:

- Tactical Communications
- De-Escalation Tactics
- Force Options
- Taser Deployment
- Firearms (via AirSoft)
- Chemical Agents
- Defensive Tactics
- Impact Weapons
- Stress Inoculation



The training will be fast paced scenarios that will force the student to evaluate a situation quickly, identify what type of force is appropriate (if any), escalate or de-escalate force as the scenario progress, and employ tactical communications. This will be accomplished in the following manner:

The training environment will be set up underneath the metal overhang area at the range. This will allow the training to proceed rain or shine. Role players will be escorted to the training area by instructor(s). Students will arrive on duty, in full standard duty uniform, with full duty gear. Prior to being taken to the training environment, students will have their firearms, ammunition, OC, baton, Taser, back up weapons, knives, and or any other lethal or non-lethal tools removed from their person and secured in an area completely separate from the training environment. Students will be given training weapons to include and airsoft pistol, training baton, inert Taser training cartridges with the probes removed, and simulated OC.

Once in the training environment students will be placed in a predetermined location and have a curtain placed directly in front of them concealing their view from the scenario that is about to unfold. The curtain will be dropped and the student will have to quickly assess the situation, engage the role player (suspect), and escalate or de-escalate force as necessary.

The scenarios will be fast paced with each student completing the 6 scenarios below in 4-7 minutes total elapsed time. Once the scenarios are completed, the student will be pulled to the side and debriefed on their performance while the next student begins. This will allow us to train 8-10 students an hour.

SCENARIOS

Scenario 1: Overzealous Citizen

Curtain will drop. An extremely appreciative citizen will quickly approach the Officer from about 15 feet away. In one hand the role player will be holding a cell phone down by their side. The role player will quickly close the distance on the Officer. When the role player is about 6 feet away they will raise the hand with the cell phone, point towards the officer and thank them for all they do. The Officer will have to quickly assess the situation and respond.

Scenario 2: Combative Subject

Curtain will drop. Role player (suspect) will be about twenty feet away from the Officer, extremely angry, pumping their fists. Suspect will be challenging the Officer to a fight. Officer should verbally engage the suspect while developing a game plan to deal with the suspect. After about 30 seconds, suspect will begin to approach the Officer to fight. If Officer deploys a Taser (which will have no darts), it will slow the suspect momentarily, but will be "ineffective". Suspect will continue to close ground and the Officer will need to change to another tool (impact weapon / hands on / OC / etc.). Once a second force option is employed correctly, scenario will end.



Scenario 3: Man with a Gun

Curtain will drop. Role player (suspect) will be 25-30 feet away, angry and holding a gun. Officer should immediately draw their firearm (air soft) and engage the suspect verbally. As soon as the officer draws their gun, suspect will drop their gun on the ground. Suspect will begin advancing on the officer with no obvious weapons. Suspect will voice his desire to fight the officer. Officer should transition from their firearm to another force option. Suspect will continue to advance on the officer until a force option is deployed.

Scenario 4: Angry Suspect

Curtain will drop. Role player (suspect) will be standing 20-25 feet away and begin yelling at the officer to get out of their house. There will be a gun on a table 15-20 feet away. Suspect will make it clear that he is going to kill the officer if he doesn't leave. Suspect will begin walking towards the gun making their intentions to harm the officer clear. If suspect makes it to the gun, suspect will grab it and engage the officer.

Scenario 5: Excited RP with a CCW

Curtain will drop. Role player (RP) will be about 20-25 feet away. RP will be on the phone as if they are talking to Dispatch. As soon as the curtain drops, RP will begin to excitedly yell at the officer that someone is breaking into their house and the officer needs to stop it. RP will have a gun concealed in their waist band that is visible. RP will be animated and adamant the officer needs to quickly stop the crime. Ideally the officer will scan the RP, see the gun and take appropriate action. RP will be compliant with all the officers commands and make it clear they have a CCW and that is why they're armed. If the officer fails to see the gun after about 30 seconds, RP will tell the officer they have a gun and will gladly act as their back-up. RP will begin to reach for the gun, but will comply with the officers commands when given. Scenario will end once the officer addresses the gun.

Scenario 6: Suicidal Suspect

Curtain will drop. Role player (suspect) will be 10-15 feet away sitting on a bench. On a table 15-20 feet away from the suspect will be a knife. Suspect will be distraught but will engage the officer verbally. Suspect will remain seated. Ideally, officers will recognize the knife in the room and take actions to mitigate its use. After 45 seconds or so of conversation, if the officer fails to see the threat, suspect will attempt to retrieve the knife. Once the officer mitigates the threat of the knife the scenario will be over.

The above scenarios are extremely fast paced with most being completed within 60 seconds. The scenarios do not need to be conducted in the order listed and if time becomes an issue we can remove some. Scenarios will be executed back to back with the only down time being to reset the curtain for the Officer to begin the next scenario.



The officer will be in a location that prevents them from retreating backwards, forcing them to deal with the situation. The above factors, combined with the content of the scenarios should raise the Officers stress level. This will lead to stress inoculation and condition the officer to make sound force options and escalate and de-escalate under stress.

LOGESTICAL NEEDS

- 6 Instructors
- Role Players: 1 (instructors can rotate through this)
- Airsoft Pistols + gas (pellets will not be used)
- Airsoft Safety Equipment (goggles, groin protection)
- Inert Taser cartridge with no darts (both types of Tasers)
- Training OC (or simulated)
- Impact Bag
- Curtain and curtain rod

SAFETY

No firearms or knives of any kind will be allowed inside the training environment. Barrier tape will be placed on the range at the 80 yard line. All students will be required to stay behind the 80 yard line. The only people allowed past the 80 yard line will be instructors and students who have been searched and had all their weapons (lethal and non-lethal) removed by an instructor. Students will be searched / checked by two different instructors prior to being allowed into the training environment. Weapons will be secured behind the 80 yard line. A guard will be posted at the 80 yard line preventing entry to the training environment by people who haven't been searched / de-armed. After students run through the scenarios and are debriefed they will be escorted out of the training environment.

Airsoft guns will not contain plastic pellets. The airsoft gun used will be checked by two different instructors to ensure they do not contain pellets prior to every scenario. In addition, pellets will not be taken to the training site. Officers will not need any safety equipment above their patrol gear. This will allow the officer to have a realistic interaction with the role player and not have their vision or movements impeded by protective equipment.

Role players will not need protective equipment. In a scenario if the officer resorts to an impact weapon or hands on engagement the scenario will be ended once the officer goes to employ the force.

All instructors will act as safety officers at all times.

A range trauma bag will be on hand in case of injuries.

Trainee Scenario Day 4/29/2020

Scenario # 1:

459 auto just occurred and trainee is very close by. Upon arriving, RP attempts to give info but is longwinded and scatterbrained. Trainee must take control and focus RP to give initial description of crime, vehicle, suspect, and direction. Trainee will broadcast initial information and then obtain the remainder of the statement.

Scenario # 2:

DV just occurs and upon arriving very quickly trainee must get initial crime, suspect info, vehicle info, and possible location. Trainee will take control and focus Victim to broadcast initial information. Once broadcasted, Trainee will obtain the remainder of the statement.

Scenario # 3:

During a felony stop the driver is uncooperative and the passenger refuses to exit the vehicle. The driver explains the passenger is shot and the Trainees must make a plan to approach the vehicle and render aid to the passenger. (Variation is the driver is so uncooperative the dog is sent when the suspect is between suspect vehicle and patrol cars.) A search of the vehicle yields evidence.

Scenario # 4:

Trainees will perform FST's on a subject.

Scenario # 5:

Trainees will investigate a cold sexual assault that has occurred.

Scenario # 6:

Trainees are dispatched to an active DV in progress. After getting information from an RP they hear an active DV and no one answers the door. Forced entry is made and the parties are separated. The male grabs a knife and is threatening suicide. The investigation leads to PC for 273.5 and a face to face negotiation is done with the male half until he surrenders. The other officers interview the female.

Vacaville Police Department

Department Training – May 2020

Formal Department Training – Threat Assessment and De-escalation

*** Cancelled due to COVID-19***

All other training held adhered to social distancing requirements.

Senior Cadet Training – May 6th, 13th and 20th, 2020

Open Range (Rifle) – May 13, 2020

Force Options Training – May 20, 2020

Senior Cadet Prisoner Transport Training Overview

- Prisoner Custody
 - Handling Adults
 - Handling Juveniles
 - Custodial Searches
 - Handcuffing Techniques
 - Defensive Tactics / Control Devices
 - First Aid

- Prisoner Transport
 - Vehicle Operation with Detainees
 - Slow Speed Maneuvers
 - Radio Operations
 - Transport Van, Adults
 - Transport Van, Juveniles
 - Response to In-Field Transports

- Booking Procedures
 - Vacaville PD Secure Booking Area
 - Juvenile Non-Secure Holding Area
 - A&D's and Booking Forms
 - Handling of Prisoner Property
 - Secure and Non-Secure Documentation
 - Medical Clearance for Incarceration Procedures
 - Solano County Jail Procedures
 - Solano County Juvenile Hall Procedures

Senior Cadet Defensive Tactics and Prisoner Control

Footwork- 1 Hour

Position of Advantage

Movements

Forward, back, left, right, normal pivot, shuffle pivot, progressive pivot

Falling

Getting up

Control Holds- 1.5 Hours

“C” grip position of advantage

Twist lock to handcuffing

Distraction Strikes- 1 Hour:

Palm heel strike

Closed fist strikes

Hammer fist strikes

Elbow strikes

Knee strikes

Kicks

Front Snap

Thrust

Blocking

Parry

Inside blocks

Absorption blocks- “Do Something” Elbow & Shoulder lock combo

Clinch control- 30 Minutes

Weapon control- elbow out & push away

Body fold takedown

Handcuffing- 30 Minutes

**Emphasize controlling suspect & firm down pressure on cuff while handcuffing

Standing and seated (Cooperative)

Twist lock (Hands behind)

Hands together behind back (Quick cuff)

Hands on head

Twist lock control hold

Kneeling

Cross ankles, Hands behind head, Suspect off balance

Inside hand on wrist, outside hand on elbow, lift arm up and twist hand out, twist lock to cuff.

Belly Chains

Control and application

Key holes

Take off and Put away

Leg Irons

Application

Key holes

Removal

Searching people- 1 Hour

Figure 4 leg lock- 20 Minutes

WRAP Training- 30 Minutes



Vacaville Police Department

John Carli, Chief of Police
660 Merchant Street
Vacaville, California 95688

MEMORANDUM

TO: M.P.O. Mike Miller
FROM: Officer Shawn Windham
REFERNCE: Outline for Senior Cadet Training for the Prisoner Transport Van

The outline for the senior cadet training for the prisoner transport van will be as follows:

- Overview of the training (General Order review and discussion, transport van operation and function, slow speed driving course with the transport van)
- General Order Review and discussion Transport Van, Adults (G.O. 326.2.6)
- General Order Review and discussion Transport Van, Juveniles (G.O. 325.7)
- General Order Review and discussion Transport of Restrained Arrestees (G.O. 325.2.4)
- General Order Review and discussion Temporary Custody of Adults-Inmate Movement within the Facility (G.O. 900.4.5)
- General Order Review and discussion Temporary Custody of Adults-Release and/or Transfer (G.O. 900.9)
- General Order Review and discussion Temporary Custody of Adults-Initiating Temporary Custody (G.O. 900.10)
- General Order Review and discussion Vehicle Use (G.O. 706.2.7)
- General Order Review and discussion Vehicle Use (G.O. 706.5)
- General Order Review and discussion Vehicle Use (G.O. 706.2.5)
- General Order Review and discussion Use of Seatbelts by Employees (G.O. 1022.2, G.O. 1022.3 & G.O. 1022.4)
- Distracted driving discussion, 23123(a) CVC & 23123(d) CVC
- Drivers must follow all rules of the road and are not exempt from the rules of the road, as per 21056 CVC
- Overview of function of the transport van including equipment, securing the vehicle, use of lighting and safety equipment in the van and use of prisoner security mechanisms in the van)
- Slow speed driving course in the transport van to demonstrate proficiency in the safe operation of the transport van

Prisoner Control, Booking and Transportation

FACILITY SECURITY:

Protective security sweep of the cells at the beginning and end of each shift.

Damage, contraband, property, others?

PRISONERS:

Searching prisoners upon entering booking

All items out of pockets and into a bag

Secure in a cell

Juveniles and adults (out of sight and sound)

Medical questionnaire

Booking log (in & out)

Other paperwork and/or forms (DUI, 849b, Accept responsibility, Cite)

Cell with a toilet or no toilet (drugs or contraband)

Security rounds/welfare checks on each cell (When and what to look for)

Handcuffing and/or Special restraints

Suspect ruses and your safety

Medical emergencies

Radio use

Prisoner control and escort

Police Officer role

Male and female apart

Self-defense & tools

TRANSPORTATION:

Van security

Before and after transports

Damage in and out

Doors, gates, vents, fans

Driving

Searching prisoners

Prisoner property

Radio use

Medical emergencies

Rescue attempts and ruses

Prisoner control and escort

Male and females apart

Classification issues

COUNTY JAIL

Gate

Parking

Unloading

Escorting

Medical

Restraint and form collection

JUVENILE HALL

Gate

Parking

Unloading

Escorting

Medical

Restraint and form collection

SWAT Accuracy Qualification Course

OBJECTIVE:

All sworn personnel assigned to the SWAT team will demonstrate accuracy and proficiency with their assigned rifle.

SKILLS DEMONSTRATED:

Semi auto accuracy
Full auto accuracy
Full auto burst control
Switching fire select mode on the move
Firing while moving (on full auto and semi auto)
Target / threat assessment after firing
Transition to handgun
For night course: low light engagements

EQUIPMENT NEEDED:

Rifle with 30 rounds of ammunition in one magazine
Duty handgun with loaded magazines
Eye and ear protection
Full tactical uniform, helmet and body armor is required for current team members.
Candidates will wear their currently assigned body armor, helmet, and duty gear.
For night course: Rifle mounted white light and/or night vision with mounted infrared sights

TARGET:

Each operator will engage one **BLEA-2** target. A similar target with focus at the upper chest cavity and cranial vault may be used if BLEA-2 is not available.

SCORING:

One point for each hit in the focused area of the target. On the BLEA-2 target, the focused area is the "10 Zone" (the light grey area that represents the upper chest cavity, throat and cranial vault).

30 points = 100% 27 points = 90% 24 points = 80% (minimum passing)

COURSE OF FIRE:

Operator begins at the 25 yard line, rifle at the low ready, loaded with 30 rounds.

On the "Move" command from the range instructor, 30 seconds begins.

Operator then has **30 seconds to do the following:**

1. Fire 10 rounds on semi auto mode, on the move, from 25 to 10 yards.
2. As the operator crosses 10 yards, they will switch to full auto mode if available
(Operators that deploy "semi-auto only" rifles will remain on semi auto.)
3. Fire remaining 20 rounds, in controlled bursts, while continuing to advance from 10 to 5 yards:

Operator must fire while moving and will stop at the five yard line. When the rifle is out of ammunition, operator will transition to handgun and cover the target.

During the course of fire, if the rifle malfunctions for any reason, operator will clear the malfunction and finish the course within the 30 seconds.

NOTE:

Officers not assigned to SWAT but who otherwise deploy a full auto rifle may qualify on this course.

**Quick Reaction Rifle Course
“Cold Bore Shot”**

OBJECTIVE:

By completing this course, sworn first responders assigned to carry rifles will demonstrate their ability to deploy and deliver accurate rifle fire at an extended range target with limited time and preparation.

This course is intended as a stand-alone qualification course for experienced rifle officers. If used in conjunction with other rifle courses, this course should be administered first, thus demonstrating ability to make a “cold-shot” (without the benefit of warm-up or “zero” confirmation).

SKILLS DEMONSTRATED:

Quick deployment of rifle under stress
Safe rifle manipulation under stress
Extended range accuracy under stress
For night course: low light targeting

EQUIPMENT NEEDED:

Rifle with one rifle magazine, loaded with duty ammunition
Uniform /clothing typical of assigned duties
Patrol vehicle or vehicle typical of assigned duties
Eye and ear protection
Shot timer or stop-watch

TARGET:

Any full-size, body silhouette, paper target; one per shooter
Optional: Hanging bowling pins or steel reaction targets; one per shooter

COURSE OF FIRE:

Officer(s) will begin, seated in a vehicle consistent with a typical duty assignment. The vehicle(s) will be parked at least 25 yards away from the firing line. Rifle(s) will be secured in vehicle(s) in typical duty configuration as follows:

Patrol: Rifle locked in rack, chamber empty, magazine loaded and inserted into the magazine well, bolt forward, safety on, electronic sights off.

Plain Clothes: Rifle secured in locked container (typically in the trunk), chamber empty, bolt forward, safety on, electronic sights off. Magazine kept in normal storage condition.

On threat command, each Officer will have **60 seconds** to:

- Exit vehicle and retrieve rifle
- Secure vehicle
- Move from the vehicle to the 100 yard line and make rifle ready to fire
- Take any shooting position
- Fire a single shot at target (follow-up shots optional).

SCORING:

Pass: Hit the target within 60 seconds of threat command

Fail: Shoot after 60 seconds

Fail: Any miss of the target

Fail: Unable to safely and correctly manipulate rifle



Vacaville Police Department

John Carli, Chief of Police

660 Merchant Street

Vacaville, California 95688

Training Outline

TO: Training Manager Kari Lee / Training MPO Mike Miller / Lt. Whitehouse
FROM: Officer Julie Bailey
DATE: 051420
SUBJECT: Force Options / Stress Inoculation Training
May 20th, 2020, Hampton Inn

Schedule

1130-1200 Set-up
1200-1300 T2 days
1300-1400 YSS CRU
1400-1500 T1 days
1500-1600 ISS/SVU
1600-1700 Traffic
1700-1800 Open / Make-up
1800-1900 T1 Swings
1900-2000 GET/VICE
2000-2100 T2 swings
2100-2200 Graves
2200-2230 Clean-up

OVERVIEW:

On May 20th, 2020, we will be conducting use of force training at the Hampton Inn. We have secured five hotel rooms and an open area which we can use to run a series of force option/escalation/de-escalation scenarios. The training will be a collaborative effort between firearms, defensive tactics, and less lethal (Taser / ECD) trainers. The scenarios will incorporate the following training:

- Tactical Communications
- De-Escalation Tactics
- Force Options
- Taser Deployment
- Firearms (via AirSoft)
- Chemical Agents
- Defensive Tactics
- Impact Weapons
- Stress Inoculation

The students will be sent to each room, with a different pre-scripted scenario in each room. Each scenario will force the student to evaluate



a situation quickly, identify what type of force is appropriate (if any), escalate or de-escalate force as the scenario progress, and employ tactical communications. This will be accomplished in the following manner:

A block of five rooms will be set up prior to the student's arrival. This will allow the training to proceed rain or shine. Students will arrive on duty, in full standard duty uniform, with full duty gear. Prior to being taken to the rooms, students will have their firearms, ammunition, OC, baton, Taser, back up weapons, knives, and or any other lethal or non-lethal tools removed from their person and secured in an area completely separate from the training environment. Students will be given training weapons to include and airsoft pistol, training baton, inert Taser training cartridges with the probes removed, and simulated OC. Students can be dispatched with cover officers in order to provide realistic situations, where pre-planning and tactics are required. Students will be walked to each training area by instructor(s), and will provided call notes.

Once in the scenario room, students will be immediately engaged in a pre-scripted scenario with live role players, who will present a variety of imitation weapons. The student will have to quickly assess the situation, engage the role player (suspect/victim) with appropriate weapons, and escalate or de-escalate force as necessary, including weapon transitions.

Upon completion of all four scenarios, the student will debrief their performance, including mindset, use of force choices and reasoning, and department policy.

The scenarios will include the following;

SCENARIOS:

SCENARIO ONE: DVI/THE [REDACTED] INCIDENT

Officer(s) are dispatched to a report of a domestic violence in progress. Multiple callers are giving conflicting information about a husband physically attacking his wife, and possibly armed with a handgun. Officer(s) encounter a man who partially opens the front door, and the wife and son are seated behind him on a bed, non-responsive to officers. The man attempts to slam the door in the officer's face. Considering the totality of the circumstances, Officers should use the means necessary to gain entry and control the situation as safely as possible.

SCENARIO TWO: 5150W&I SUBJECT

Officer(s) respond to a report of a suicidal subject attempting to jump from the window of a hotel room. Officers gain access to the room and find the subject preparing to jump from the window. From a position of cover, one officer should use verbal commands in attempts to control the situation. The subject escalates the situation by presenting a firearm, and officers must transition weapons to accommodate the threat.

SCENARIO THREE: SHOPLIFTER



Officer(s) are dispatched to a cooperative shoplifter at a grocery store. Upon arrival, the suspect is not in handcuffs but appears cooperative. The suspect has a weapon concealed on his person, but the officer will “win” the scenario if he takes the proper precautions (immediately search, handcuff, detain).

SCENARIO FOUR: GUN CALL

Officer encounters an armed subject with a gun visible in his hand. The officer commands him to drop the gun, and the suspect tosses the gun aside but advances toward the officer aggressively with his hands up. The officer must react appropriately, utilizing alternative force options available.

LOGISTICAL NEEDS:

- Six volunteer role players (cadets have been secured)
- Six instructors (includes a safety officer to ensure all weapons are removed from student officers prior to beginning exercise, and guarding the equipment)
- Airsoft Pistols + gas (pellets will not be used)
- Airsoft Safety Equipment (goggles, groin protection)
- Inert Taser cartridge with no darts (both types of Tasers)
- Training OC (or simulated)
- Impact Bag
- Imitation weapons, including knives, guns, bat.

SAFETY

No firearms or knives of any kind will be allowed inside the training environment. The only people allowed past the staging area will be instructors, role players, and students who have been searched and had all their weapons (lethal and non-lethal) removed by an instructor. Students will be searched / checked by two different instructors prior to being allowed into the training environment. Weapons will be secured in the staging area and will be guarded by a safety officer at all times. The safety officer will be responsible for preventing entry to the training environment by people who haven't been searched / de-armed. After students run through the scenarios and are debriefed they will be escorted out of the training environment.

Vacaville Police Department

Department Training – June 2020

No formal department training held in June.

All training held adhered to social distancing requirements.

In House Academy – June 23-July 9, 2020

Presented By:	Vacaville Police Department
Instructed By:	Training MPO Mike Miller
Topics covered:	See attached schedule



Vacaville Police Department

John Carli, Chief of Police
660 Merchant Street
Vacaville, California 95688

MEMORANDUM

TO: Lt. Scott Whitehouse
FROM: MPO Mike Miller
DATE: June 4th, 2020
SUBJECT: June 2020 In-House Training Schedule

This memo outlines the in-house training schedule for the four graduating recruits of Sacramento Police Academy Class 20BR-1. The schedule begins on academy graduation day, Thursday, 6/18/2020, and concludes on 7/09/2020. The trainees will report to patrol FTO the work week beginning Sunday, 7/12/2020.

The purpose of this in-house academy is to prepare the trainees for FTO by way of introduction to Vacaville PD procedures and practices, as well as ensure all preliminary qualifications, equipment, training and technology are completed and/or in working order. The in-house academy will not replace or subvert the instruction provided by either the basic recruit academy or subsequent field training.

Lateral officers that are in FTO at the time of this in-house training may, with the approval of their FTO's and supervisors, attend any or all portions of this training as they require.

Thursday, June 18th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0700-1200	Class Graduation	Miller	2409 Dean St., Sacramento	Class A

*** Due to COVID-19 restrictions, the graduation audience is limited to Chief Carli and one car load of family members per graduate ***

WEEK 1

Tuesday, June 23rd, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-0900	In-House Intro / ID Photos	Miller	Briefing Room	Class A
0900-1100	Swearing-in	Chief Carli	EOC	Class A
1100-1200	Lunch			
1200-1300	Equip Prep / Inventory	Miller	Chief's Conf Room	BDU / Polo
1300-1400	Complete New Hire / HR Forms	Miller	Chief's Conf Room	BDU / Polo
1400-1500	VPOA	Jacobson	Chief's Conf Room	BDU / Polo
1500-1700	Officer Wellness / CRU	Sgt. Dahl	Chief's Conf Room	BDU / Polo
1700-1800	Tour PD and City Hall	Miller	PD / City Hall	BDU / Polo

Wednesday, June 24th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0630-0700	Day Shift Patrol Briefing	Sgt. Carey	Briefing Room	BDU / Polo
0700-1100	Firearms Training and Qual	Miller	CMF Range	BDU / Polo
1100-1200	Lunch			
1200-1630	Taser Classroom	Love	City Hall A & B	BDU / Polo



MEMORANDUM

Thursday, June 25th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 1	Stefenoni	Georgie Duke	PT
1300-1400	Lunch			
1400-1500	FIRST / SVU	Nadasdy / Diaz	SVU Office	BDU / Polo
1500-1600	ISS / Evidence	Senf / Lovely	Evidence	BDU / Polo
1600-1700	Records	Leslie Jensen	Records	BDU / Polo
1700-1800	VICE / GET	Benevides / Piro	VICE / GET Office	BDU / Polo

Friday, June 26th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 2	Stefenoni	Georgie Duke	PT
1300-1400	Lunch			
1400-1500	Traffic Stops	Willis / Crigger	Rear City Lot	BDU / Polo
1500-1700	High Risk Traffic Stops	Miller / Crigger	Rear City Lot	BDU / Polo
1700-1800	K-9	Crigger / Spencer	Rear City Lot	BDU / Polo

WEEK 2

Monday, June 29th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 3	Stefenoni	EOC	PT
1300-1500	BYO Lunch and County POI's **	Miller	Various	BDU / Polo
1500-1800	District Attorney's Office	DDA Mary Nguyen	Solano DA's Office	BDU / Polo

**Crisis, Courts, Jail, Juvenile Hall, FFPD, Solano SO, Suisun PD, CHP, North Bay Hospital, FBI, Solano Mall, Dixon PD, Vallejo PD

Tuesday, June 30th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 4	Stefenoni	EOC	PT
1300-1400	Lunch			
1400-1600	Dispatch/Comm Center	Coughlan	Chief's Conf Room	BDU / Polo
1600-1800	Radio Skills – Practical	Coughlan / VICE	Corp Yard	BDU / Polo

Wednesday, July 1st, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 5 / Force Options	Stefenoni	EOC/CMF Range	BDU / Polo
1300-1330	BYO Lunch		CMF Range	
1330-1430	Taser Practical	Love	CMF Range	BDU / Polo
1430-1530	Less Lethal / DD / Chem Agent	Halley / Miller	CMF Range	BDU / Polo
1530-1800	Rifle / Shotgun	Miller	CMF Range	BDU / Polo

Thursday, July 2nd, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1000	Smart Force / In Time	Lt. Kellis	EOC	BDU / Polo
1000-1200	OIS Investigations	Boehm	EOC	BDU / Polo
1200-1300	Lunch			
1300-1600	Building Search Techniques	Miller	PD Admin	BDU / Polo
1600-1730	RIMS	Spencer	EOC	BDU / Polo
1730-1800	OIS Protocol	Lt. Polen / POA	EOC	BDU / Polo



MEMORANDUM

WEEK 3

Monday, July 6th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0700-0800	Cordico / Peer Support	Sgt. Lechuga	EOC	BDU / Polo
0800-1000	Data Bases (Cal Photo / TLO)	Sgt. Lechuga	EOC	BDU / Polo
1000-1100	Team Workout	Miller	PD Gym	PT
1100-1200	Lunch			
1200-1300	SWAT Intro	Howisey	EOC	BDU / Polo
1300-1600	VV Landmarks	Miller / Howisey	Various	BDU / Polo
1600-1700	Kaiser Tour	Howisey	Kaiser	BDU / Polo

Tuesday, July 7th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0500-0800	VV Locations & Landmarks Test	Miller	Start at PD	PT
0800-1100	Traffic / DULs	Martinez / Perkins	EOC	BDU / Polo
1100-1200	Lunch			
1200-1500	Vehicle Handcuffing & Removal	Stefenoni	Rear City Lot	BDU / Polo

Wednesday, July 8th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1800	EVOC	Young	Briefing / Horsecreek	BDU / Polo

Thursday, July 9th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0600-0700	Team Workout	Miller	TBD	PT
0700-0800	In House Debrief	Miller	EOC	BDU / Polo
0800-1000	YSS	Sgt. Johnson	EOC	BDU / Polo
1000-1200	IT Training	City IT	EOC	BDU / Polo
1200-1300	Lunch			
1300-1400	Mutual Aid	Lt. Whitehouse	EOC	BDU / Polo
1400-1500	Cell Phones	Datzman/Sampson	EOC	BDU / Polo
1500-1600	In House Academy Written Test	Miller	EOC	BDU / Polo

Sunday, July 12th, 2020:

First day of Phase 1 FTO Week. Recruits will report to their assigned FTO and shift.

Applicable class rosters will be provided by Training Manager Lee.

Vacaville Police Department

Department Training – July 2020

No formal department training held in July.

All training held adhered to social distancing requirements.

In House Academy – June 23-July 9, 2020

Presented By: Vacaville Police Department
Instructed By: Training MPO Mike Miller
Topics covered: See attached schedule

POST-certified Tactical Rifle Course July 8 and July 15, 2020

Presented By: Vacaville Police Department
Instructed By: VVPD Firearms Instructors

Team 1 Patrol Rifle Training – July 15, 2020

Presented By: Vacaville Police Department
Instructed By: VVPD Firearms Instructors
Topics covered: See attached courses



Vacaville Police Department

John Carli, Chief of Police
660 Merchant Street
Vacaville, California 95688

MEMORANDUM

TO: Lt. Scott Whitehouse
FROM: MPO Mike Miller
DATE: June 4th, 2020
SUBJECT: June 2020 In-House Training Schedule

This memo outlines the in-house training schedule for the four graduating recruits of Sacramento Police Academy Class 20BR-1. The schedule begins on academy graduation day, Thursday, 6/18/2020, and concludes on 7/09/2020. The trainees will report to patrol FTO the work week beginning Sunday, 7/12/2020.

The purpose of this in-house academy is to prepare the trainees for FTO by way of introduction to Vacaville PD procedures and practices, as well as ensure all preliminary qualifications, equipment, training and technology are completed and/or in working order. The in-house academy will not replace or subvert the instruction provided by either the basic recruit academy or subsequent field training.

Lateral officers that are in FTO at the time of this in-house training may, with the approval of their FTO's and supervisors, attend any or all portions of this training as they require.

Thursday, June 18th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0700-1200	Class Graduation	Miller	2409 Dean St., Sacramento	Class A

*** Due to COVID-19 restrictions, the graduation audience is limited to Chief Carli and one car load of family members per graduate ***

WEEK 1

Tuesday, June 23rd, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-0900	In-House Intro / ID Photos	Miller	Briefing Room	Class A
0900-1100	Swearing-in	Chief Carli	EOC	Class A
1100-1200	Lunch			
1200-1300	Equip Prep / Inventory	Miller	Chief's Conf Room	BDU / Polo
1300-1400	Complete New Hire / HR Forms	Miller	Chief's Conf Room	BDU / Polo
1400-1500	VPOA	Jacobson	Chief's Conf Room	BDU / Polo
1500-1700	Officer Wellness / CRU	Sgt. Dahl	Chief's Conf Room	BDU / Polo
1700-1800	Tour PD and City Hall	Miller	PD / City Hall	BDU / Polo

Wednesday, June 24th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0630-0700	Day Shift Patrol Briefing	Sgt. Carey	Briefing Room	BDU / Polo
0700-1100	Firearms Training and Qual	Miller	CMF Range	BDU / Polo
1100-1200	Lunch			
1200-1630	Taser Classroom	Love	City Hall A & B	BDU / Polo



MEMORANDUM

Thursday, June 25th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 1	Stefenoni	Georgie Duke	PT
1300-1400	Lunch			
1400-1500	FIRST / SVU	Nadasdy / Diaz	SVU Office	BDU / Polo
1500-1600	ISS / Evidence	Senf / Lovely	Evidence	BDU / Polo
1600-1700	Records	Leslie Jensen	Records	BDU / Polo
1700-1800	VICE / GET	Benevides / Piro	VICE / GET Office	BDU / Polo

Friday, June 26th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 2	Stefenoni	Georgie Duke	PT
1300-1400	Lunch			
1400-1500	Traffic Stops	Willis / Crigger	Rear City Lot	BDU / Polo
1500-1700	High Risk Traffic Stops	Miller / Crigger	Rear City Lot	BDU / Polo
1700-1800	K-9	Crigger / Spencer	Rear City Lot	BDU / Polo

WEEK 2

Monday, June 29th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 3	Stefenoni	EOC	PT
1300-1500	BYO Lunch and County POI's **	Miller	Various	BDU / Polo
1500-1800	District Attorney's Office	DDA Mary Nguyen	Solano DA's Office	BDU / Polo

**Crisis, Courts, Jail, Juvenile Hall, FFPD, Solano SO, Suisun PD, CHP, North Bay Hospital, FBI, Solano Mall, Dixon PD, Vallejo PD

Tuesday, June 30th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 4	Stefenoni	EOC	PT
1300-1400	Lunch			
1400-1600	Dispatch/Comm Center	Coughlan	Chief's Conf Room	BDU / Polo
1600-1800	Radio Skills – Practical	Coughlan / VICE	Corp Yard	BDU / Polo

Wednesday, July 1st, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1300	Def Tac # 5 / Force Options	Stefenoni	EOC/CMF Range	BDU / Polo
1300-1330	BYO Lunch		CMF Range	
1330-1430	Taser Practical	Love	CMF Range	BDU / Polo
1430-1530	Less Lethal / DD / Chem Agent	Halley / Miller	CMF Range	BDU / Polo
1530-1800	Rifle / Shotgun	Miller	CMF Range	BDU / Polo

Thursday, July 2nd, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1000	Smart Force / In Time	Lt. Kellis	EOC	BDU / Polo
1000-1200	OIS Investigations	Boehm	EOC	BDU / Polo
1200-1300	Lunch			
1300-1600	Building Search Techniques	Miller	PD Admin	BDU / Polo
1600-1730	RIMS	Spencer	EOC	BDU / Polo
1730-1800	OIS Protocol	Lt. Polen / POA	EOC	BDU / Polo



MEMORANDUM

WEEK 3

Monday, July 6th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0700-0800	Cordico / Peer Support	Sgt. Lechuga	EOC	BDU / Polo
0800-1000	Data Bases (Cal Photo / TLO)	Sgt. Lechuga	EOC	BDU / Polo
1000-1100	Team Workout	Miller	PD Gym	PT
1100-1200	Lunch			
1200-1300	SWAT Intro	Howisey	EOC	BDU / Polo
1300-1600	VV Landmarks	Miller / Howisey	Various	BDU / Polo
1600-1700	Kaiser Tour	Howisey	Kaiser	BDU / Polo

Tuesday, July 7th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0500-0800	VV Locations & Landmarks Test	Miller	Start at PD	PT
0800-1100	Traffic / DULs	Martinez / Perkins	EOC	BDU / Polo
1100-1200	Lunch			
1200-1500	Vehicle Handcuffing & Removal	Stefenoni	Rear City Lot	BDU / Polo

Wednesday, July 8th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0800-1800	EVOC	Young	Briefing / Horsecreek	BDU / Polo

Thursday, July 9th, 2020:

Time	Event/Topic	Point of Contact	Location	Uniform
0600-0700	Team Workout	Miller	TBD	PT
0700-0800	In House Debrief	Miller	EOC	BDU / Polo
0800-1000	YSS	Sgt. Johnson	EOC	BDU / Polo
1000-1200	IT Training	City IT	EOC	BDU / Polo
1200-1300	Lunch			
1300-1400	Mutual Aid	Lt. Whitehouse	EOC	BDU / Polo
1400-1500	Cell Phones	Datzman/Sampson	EOC	BDU / Polo
1500-1600	In House Academy Written Test	Miller	EOC	BDU / Polo

Sunday, July 12th, 2020:

First day of Phase 1 FTO Week. Recruits will report to their assigned FTO and shift.

Applicable class rosters will be provided by Training Manager Lee.

**Quick Reaction Rifle Course
“Cold Bore Shot”**

OBJECTIVE:

By completing this course, sworn first responders assigned to carry rifles will demonstrate their ability to deploy and deliver accurate rifle fire at an extended range target with limited time and preparation.

This course is intended as a stand-alone qualification course for experienced rifle officers. If used in conjunction with other rifle courses, this course should be administered first, thus demonstrating ability to make a “cold-shot” (without the benefit of warm-up or “zero” confirmation).

SKILLS DEMONSTRATED:

Quick deployment of rifle under stress
Safe rifle manipulation under stress
Extended range accuracy under stress
For night course: low light targeting

EQUIPMENT NEEDED:

Rifle with one rifle magazine, loaded with duty ammunition
Uniform /clothing typical of assigned duties
Patrol vehicle or vehicle typical of assigned duties
Eye and ear protection
Shot timer or stop-watch

TARGET:

Any full-size, body silhouette, paper target; one per shooter
Optional: Hanging bowling pins or steel reaction targets; one per shooter

COURSE OF FIRE:

Officer(s) will begin, seated in a vehicle consistent with a typical duty assignment. The vehicle(s) will be parked at least 25 yards away from the firing line. Rifle(s) will be secured in vehicle(s) in typical duty configuration as follows:

Patrol: Rifle locked in rack, chamber empty, magazine loaded and inserted into the magazine well, bolt forward, safety on, electronic sights off.

Plain Clothes: Rifle secured in locked container (typically in the trunk), chamber empty, bolt forward, safety on, electronic sights off. Magazine kept in normal storage condition.

On threat command, each Officer will have **60 seconds** to:

- Exit vehicle and retrieve rifle
- Secure vehicle
- Move from the vehicle to the 100 yard line and make rifle ready to fire
- Take any shooting position
- Fire a single shot at target (follow-up shots optional).

SCORING:

Pass: Hit the target within 60 seconds of threat command

Fail: Shoot after 60 seconds

Fail: Any miss of the target

Fail: Unable to safely and correctly manipulate rifle

**Annual Rifle Qualification Course
(Rifle MEU 2.0)**

OBJECTIVE:

All sworn officers and sergeants who deploy a rifle as part of their duty assignment are required to qualify with their rifle annually per General Order 312.4.

SKILLS DEMONSTRATED:

Firing from the prone, kneeling and standing positions
Firing while stationary, while moving, and after a short run
Multiple target engagement
Ability to engage with Minimum Target Exposure
Long range accuracy
Reloading
For night course: low light engagements and use of weapon mounted light or flashlight

REQUIRED EQUIPMENT:

Rifle with at least two magazines
Only 50 rounds of ammunition
Body armor (if worn for regular duty assignment)
Eye and ear protection
Night course: Rifle mounted light, flashlight, and/or night vision with infrared sight
SWAT: Full Tactical Uniform Required

TARGET:



BLEA-2 (or similar target distinguishing upper chest and head)

Two targets per shooter, side by side: “Target 1” on the left; “Target 2” on the right.

SCORING:

2 points per hit in the “10 ring”.
1 point per hit outside the “10 ring”, but still on the body.
0 points per miss.
Required head shots that fall below the neckline are a miss and are 0 points.

Pass: **80 points** minimum, out of 100 points possible.
Fail: Score less than 80 points.
Fail: Unable to safely and correctly manipulate rifle.

COURSE OF FIRE:

(ENGAGE TARGET 1 ONLY)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
1	100	Time begins while standing. Drop to the prone position, 2 Rounds: Target 1 Body	10	2
2	50	2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	8	4
3	Run 50-25	Time begins at the 50 yard line. Run from the 50 to the 25 yard line. At 25 yds: 2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	11	4
4	25	Single Shot: Target 1 Head	2	1
5	Moving 25-15	Double Tap: Target 1 Body	5	2
6	15	Double Tap: Target 1 Body	2	2
7	Moving 15-10	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
8	Moving 10-5	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
9	Moving 7-3	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	3	3

(ENGAGE BOTH TARGETS)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
10	50	2 Rounds Standing: Target 1 Body Combat Reload 2 Rounds Kneeling: Target 2 Body	11	4
11	Moving 25-15	Double Tap: Each Body	6	4
12	15	Double Tap: Each Body	4	4
13	Moving 15-10	Double Tap: Each Body	4	4
14	10	Double Tap: Each Body	3	4
15	Moving 10-3	Double Tap: Each Body Single Shot: Each Head ("The Box Drill")	5	6

At the end of the course there should be

- 37 rounds on Target 1 (including 5 head shots)
- 13 rounds on Target 2 (including 1 head shot)

Vacaville Police Department

Department Training – August 2020

No Formal Department Training held in August

All other training held adhered to COVID requirements.

Force Options Training – August 5, 2020

Presented By: Vacaville Police Department

Instructed By: Training MPO Mike Miller

Topics covered: See attached outline

Defensive Tactics PSP Make-up – August 12, 2020

Please refer to POST outline

Team 2 Patrol Rifle Qualifications – August 12, 2020

Presented By: Vacaville Police Department

Instructed By: VVPD Firearms Instructors

Topics covered: See attached courses

Team 1 Forced Cell Extraction Training – August 18, 2020

Presented By: Vacaville Police Department

Instructed By: Officer Andy Stefenoni

Topics covered: See attached outline

Team 1 Talking vs. Breathing Training – August 18, 2020

Presented By: Vacaville Police Department

Instructed By: Dr. Neil Markus – Vacaville Kaiser

Topics covered: See attached outline



Vacaville Police Department

John Carli, Chief of Police
660 Merchant Street
Vacaville, California 95688

Training Outline

TO: Training Manager Kari Lee / Training MPO Mike Miller / Lt. Whitehouse
FROM: Det. Stephen Lopez
DATE: 08/05/20
SUBJECT: Force Options Training
August 5th, 2020 VVPD Range

Schedule
1000-1050 Set-up
1100-1200 T2 days
1200-1300 YSS and CRU
1300-1400 T1 days
1400-1500 ISS and SVU
1500-1600 Traffic
1600-1700 Open / Make-up
1700-1800 Dinner
1800-1900 T1 Swings
1900-2000 GET and VICE
2000-2100 T2 swings
2100-2200 Graves
2200-2230 Clean-up

OVERVIEW

On August 5th, we will be conducting force options training at the VVPD Range. The training will be a collaborative effort between firearms, defensive tactics, and less lethal (Taser / ECD) trainers. The scenarios will incorporate the following training:

- Tactical Communications
- De-Escalation Tactics
- Force Options
- Taser Deployment
- Firearms
- Stress Inoculation

The training will be fast paced scenarios that will force the student to evaluate a situation quickly, identify what type of force is appropriate, escalate or de-escalate force as the scenario progresses, and employ tactical communications. This will be accomplished in the following manner:



The training environment will be set up at the VVPD range. Students will arrive on duty, in full duty gear. Prior to the scenarios, students will swap out their taser / ECD cartridges with training cartridges and will also be swapping out duty ammunition for training ammunition. Students will be checked by multiple instructors to ensure everyone's safety. Instructors will call out any safety violations and we will immediately cease all activity at the range until the violation is addressed. All safety violations will be documented in an after actions report.

When the student is ready for their scenario, instructors will escort them down-range and provide a briefing of the scenarios they will be exposed to. There will be a curtain placed directly in front of them concealing their view from the scenario that is about to unfold. The curtain will be pulled and the student will have to quickly assess the situation and engage a target, how they see fit. Due to the fact students will be faced with a deadly force scenario, no role players will be needed for this training. Instructors will have full control of the scenario and guide the student as they transition from escalating or deescalating the situation. As per policy, after a shoot scenario, students will be asked for a public safety statement to help familiarize them in the event they are involved in an actual OIS.

These scenarios will be fast paced with each student and should not take longer than 10 minutes. After the scenarios are complete, each student will be debriefed on their actions. While the debrief is taking place, a new student will be prompted to get ready.

LOGESTICAL NEEDS

- 4 Instructors
- Inert Taser cartridge with no darts (both types of Tasers)
- 9mm training ammunition
- .45 cal training ammunition
- Handgun cleaning kit
- Curtain and curtain rod

SAFETY

Students will stand by at the 100 yard line, under the over hang, until they are instructed to enter the training environment. Students will be observed swapping out their taser cartridges, at which time an instructor will hold onto their duty cartridges until their scenario is over. Students will also be observed swapping out their duty ammunition for training ammunition. After students run through the scenarios and are debriefed they will be escorted out of the training environment.

All instructors will act as safety officers at all times.

A range trauma bag will be on hand in case of injuries.

**Quick Reaction Rifle Course
“Cold Bore Shot”**

OBJECTIVE:

By completing this course, sworn first responders assigned to carry rifles will demonstrate their ability to deploy and deliver accurate rifle fire at an extended range target with limited time and preparation.

This course is intended as a stand-alone qualification course for experienced rifle officers. If used in conjunction with other rifle courses, this course should be administered first, thus demonstrating ability to make a “cold-shot” (without the benefit of warm-up or “zero” confirmation).

SKILLS DEMONSTRATED:

Quick deployment of rifle under stress
Safe rifle manipulation under stress
Extended range accuracy under stress
For night course: low light targeting

EQUIPMENT NEEDED:

Rifle with one rifle magazine, loaded with duty ammunition
Uniform /clothing typical of assigned duties
Patrol vehicle or vehicle typical of assigned duties
Eye and ear protection
Shot timer or stop-watch

TARGET:

Any full-size, body silhouette, paper target; one per shooter
Optional: Hanging bowling pins or steel reaction targets; one per shooter

COURSE OF FIRE:

Officer(s) will begin, seated in a vehicle consistent with a typical duty assignment. The vehicle(s) will be parked at least 25 yards away from the firing line. Rifle(s) will be secured in vehicle(s) in typical duty configuration as follows:

Patrol: Rifle locked in rack, chamber empty, magazine loaded and inserted into the magazine well, bolt forward, safety on, electronic sights off.

Plain Clothes: Rifle secured in locked container (typically in the trunk), chamber empty, bolt forward, safety on, electronic sights off. Magazine kept in normal storage condition.

On threat command, each Officer will have **60 seconds** to:

- Exit vehicle and retrieve rifle
- Secure vehicle
- Move from the vehicle to the 100 yard line and make rifle ready to fire
- Take any shooting position
- Fire a single shot at target (follow-up shots optional).

SCORING:

Pass: Hit the target within 60 seconds of threat command

Fail: Shoot after 60 seconds

Fail: Any miss of the target

Fail: Unable to safely and correctly manipulate rifle

**Annual Rifle Qualification Course
(Rifle MEU 2.0)**

OBJECTIVE:

All sworn officers and sergeants who deploy a rifle as part of their duty assignment are required to qualify with their rifle annually per General Order 312.4.

SKILLS DEMONSTRATED:

Firing from the prone, kneeling and standing positions
Firing while stationary, while moving, and after a short run
Multiple target engagement
Ability to engage with Minimum Target Exposure
Long range accuracy
Reloading
For night course: low light engagements and use of weapon mounted light or flashlight

REQUIRED EQUIPMENT:

Rifle with at least two magazines
Only 50 rounds of ammunition
Body armor (if worn for regular duty assignment)
Eye and ear protection
Night course: Rifle mounted light, flashlight, and/or night vision with infrared sight
SWAT: Full Tactical Uniform Required

TARGET:



BLEA-2 (or similar target distinguishing upper chest and head)

Two targets per shooter, side by side: “Target 1” on the left; “Target 2” on the right.

SCORING:

2 points per hit in the “10 ring”.
1 point per hit outside the “10 ring”, but still on the body.
0 points per miss.
Required head shots that fall below the neckline are a miss and are 0 points.

Pass: **80 points** minimum, out of 100 points possible.
Fail: Score less than 80 points.
Fail: Unable to safely and correctly manipulate rifle.

COURSE OF FIRE:

(ENGAGE TARGET 1 ONLY)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
1	100	Time begins while standing. Drop to the prone position, 2 Rounds: Target 1 Body	10	2
2	50	2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	8	4
3	Run 50-25	Time begins at the 50 yard line. Run from the 50 to the 25 yard line. At 25 yds: 2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	11	4
4	25	Single Shot: Target 1 Head	2	1
5	Moving 25-15	Double Tap: Target 1 Body	5	2
6	15	Double Tap: Target 1 Body	2	2
7	Moving 15-10	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
8	Moving 10-5	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	4	3
9	Moving 7-3	2 to the Body, 1 Head Shot: Target 1 ("Failure Drill")	3	3

(ENGAGE BOTH TARGETS)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
10	50	2 Rounds Standing: Target 1 Body Combat Reload 2 Rounds Kneeling: Target 2 Body	11	4
11	Moving 25-15	Double Tap: Each Body	6	4
12	15	Double Tap: Each Body	4	4
13	Moving 15-10	Double Tap: Each Body	4	4
14	10	Double Tap: Each Body	3	4
15	Moving 10-3	Double Tap: Each Body Single Shot: Each Head ("The Box Drill")	5	6

At the end of the course there should be

- 37 rounds on Target 1 (including 5 head shots)
- 13 rounds on Target 2 (including 1 head shot)

98.007
Semi-Annual Rifle Qualification

TRAINING OBJECTIVE:

To have officers demonstrate proficiency in loading, unloading, operating and firing the Ruger Mini-14 rifle or the Colt M-16 series rifles.

SKILLS EMPLOYED:

Identifying assigned targets

Loading the rifle

Unloading the rifle

Demonstrating familiarization and proficiency in using the bolt operating handle, bolt hold open catch, magazine release, fire control lever and or safety lever

Demonstrate proper shooting stance in the kneeling position

Demonstrate proper shooting stance in the standing position

Demonstrate proper shooting stance in the prone position

Demonstrate proper stance in the low ready position

Firing from the kneeling position

Firing from the standing position

Firing from the tactical movement position

Tactical movement towards targets

Target/threat assessment after shooting

Transition to handgun from rifle

EQUIPMENT NEEDED:

Ruger Mini-14 or Colt M-16 series rifle

50 rounds of ammunition

3 magazines, 20 or 30 round capacity

One B-21XR silhouette target

Soft body armor

Tactical body armor/helmet if used as SWAT qualification

Eye and ear protection

COURSE OF FIRE:

Officers will begin at the 50-yard line with an unloaded rifle, action open and safety on

On command, officers will demonstrate the proper shooting stance for the kneeling and standing positions, the low ready position and tactical movement towards the target

On command, officers will demonstrate familiarization and proficiency in the use of the bolt operating handle, bolt hold open catch, magazine release, fire control lever and or safety lever

On command, officers will insert a magazine loaded with 20 rounds into the rifle, chamber a round and place the safety in the "ON" position

On command, the officer will unload the rifle, open the action and place the safety in the “ON” position

On command, officers will reinsert the magazine loaded with 20 rounds into the rifle, chamber a round and place the safety in the “ON” position

On command, the officer will fire the following course from the 50 yard line

20 rounds in 1 minute 30 seconds

5 rounds standing

5 rounds kneeling

10 rounds prone

The officer will reload the magazine containing 20 rounds in the prone position, return to the standing low ready position and scan the target area for threats

On command, the officer will tactically move to the 25-yard line with the rifle in the low ready position. Upon command, the officer will repeat the first course of fire and reload with a magazine containing 10 rounds in the prone position, return to the standing low ready position and scan the target area for threats.

On command, the officer will tactically move towards the target with the rifle in the low ready position. On command, the officer will double tap the target while continuing the tactical approach movement. This will be repeated until ammunition is exhausted. Once the rifle is depleted of ammunition, the officer will transition from the rifle to the handgun and continue to scan the target area for threats.

SCORING:

Pass/Fail

Pass = Proficient demonstration of the standing, kneeling and prone shooting positions, the low ready position and tactical movement. Also loading, unloading and other demonstrated operational features of the rifle and 90% hits in the K-5 portion of the target.

100% = 50 hits

90% = 45 hits

80% = 40 hits

70% = 35 hits

FORCED CELL REMOVAL

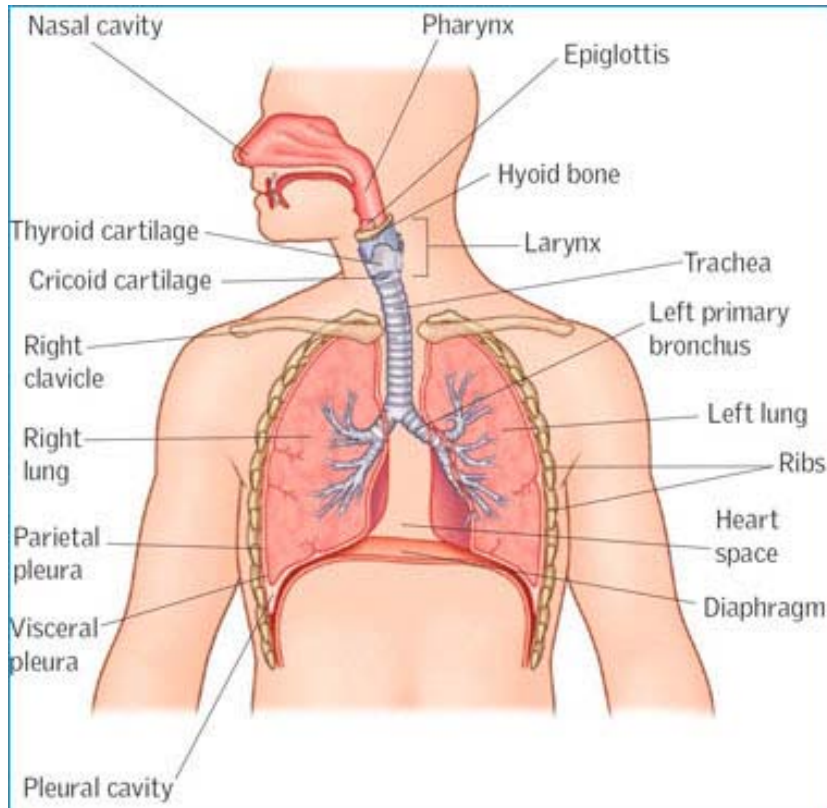
- Pre-planning
 - Suspect behavior
 - Passive or defiant
 - Enter cell with a plan
 - Cuff through food port
 - Obvious intention to fight
 - Traditional forced cell removal
 - Consider
 - Crime
 - Threat to officers
 - Size
 - Abilities
 - Specialized training
 - Level of intoxication
 - Assignments
 - Supervisor hands out 5 assignments
 - Torso control
 - Each arm
 - Each leg
 - Perform dry run
- Handcuffing in cell (cooperative suspect)
 - Cuffing through food port
 - 3 officers
 - Suspect backs to food port
 - 1 officer controls handcuffs
 - Other 2 officers control one hand each
 - Suspect kneeling on bench
 - Face the well
 - Cross their knees
 - Place hands on back of head with forehead touching wall
- Forced Cell Removal
 - Officers assigned in stack out of suspect's view

- Supervisor opens door
- Assignments
 - Officer 1
 - Drives suspect to back wall or in corner
 - Control torso
 - With or without shield
 - Officers 2 and 3
 - Peel off and control arms
 - Officers 4 and 5
 - Maintain control of legs
- Once controlled
 - Officer 1 drives torso into ground
 - If using shield, Officer 1 removes themselves
- If prone
 - Control legs and handcuff
- If supine
 - Side control using twisting arm control
 - Control legs
 - Roll suspect
- Use of ECD may be necessary with combative suspect
- If using OC prior to entry
 - Sealing goggles and n95 respirator or gas masks for team
 - Turn off water to cell
 - Introduce through food port and close
 - Commands for food port handcuffing made
 - Compliant? Cuff through food port
 - Non-compliant? Forced Cell Removal
- Fighting in confined space
 - > 2 officers, use above process
 - <2 officers, side control and twisting arm control

“I Can’t Breathe!” The Respiratory System

I. Mechanics of Breathing

A. Anatomy of airway



B. Negative Pressure breathing

1. Rib expands and diaphragm descends
2. Thoracic cavity volume increases generating negative pressure
3. Air is pulled in through airways

II. Ventilation vs Respiration

A. Ventilation is the movement of air into and out of the lungs

1. Tidal Volume vs Dead Space and Vital Capacity
 - a) *Can speak without adequate ventilation or respiration*
 - b) *Speaking only ensures that the airways are intact*

B. Respiration is the movement of O₂ to cells and the movement of CO₂ to the environment

C. Cellular respiration is conversion of oxygen and nutrients into energy

III. Differential Diagnosis of Shortness of Breath

A. Ventilatory

1. Upper airway obstruction (Croup, FB, Trauma)
2. Asthma/COPD
3. Mechanical, (Pickwickian, External force, Rib Fx)
4. Trauma, (PTx, Rib Fx, Airway damage)

B. Respiratory

1. Pulmonary Edema/CHF
2. Anemia
3. Pneumonia/bronchitis/COVID

C. Metabolic

1. Acute Renal Failure
2. Lactic Acidosis/Excited Delirium
3. Dehydration
4. Sepsis

D. Referred

1. Myocardial Infarction

E. Psychological

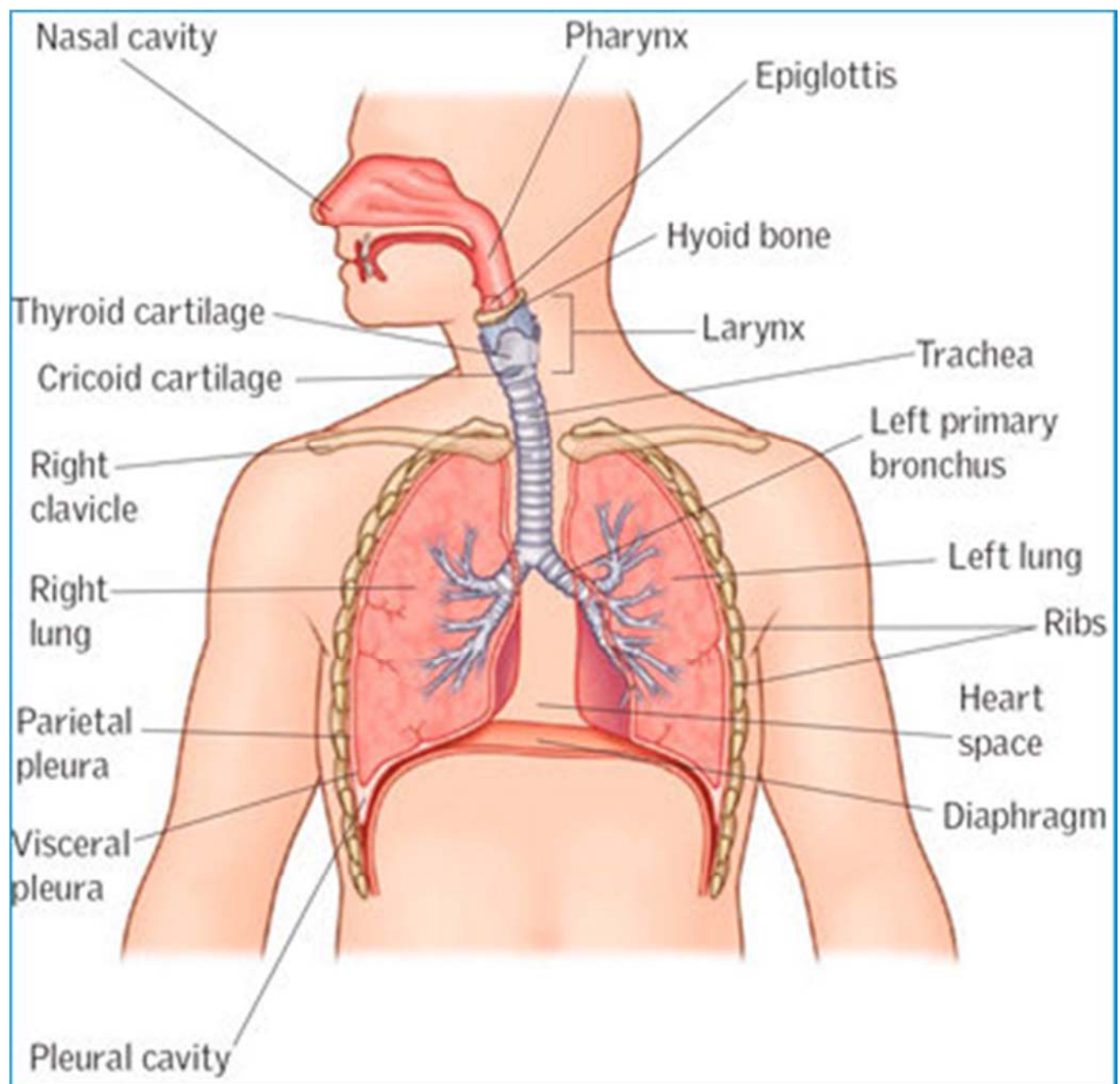
1. Anxiety

F. Malingering

IV. Strategy

A. You do not have the medical tools required to conduct a thorough evaluation of SOB

1. Get weight off of suspect as soon as is tactically feasible
2. Put patient in a seated position as soon as tactically feasible
3. Allow patient to rest, calm down, recover
4. If still complaining of SOB, then medical evaluation is warranted
5. Increasing number of suspects will likely c/o SOB as PD tend to cite and release



Vacaville Police Department
Department Training – September 2020

No Formal Department Training held in September

Vacaville Police Department

Department Training – October 2020

All training held adhered to COVID requirements.

10- hour Firearms Training – October 7, 14 and 21, 2020

Presented By: Vacaville Police Department

POST certified

See attached courses

Monthly SWAT Training – October 28, 2020

Presented By: Vacaville Police Department

Topics covered: See attached courses

**Night Pistol Qualification Course
(Pistol MEU Course)**

OBJECTIVE:

All sworn officers and sergeants are required to qualify with their duty pistol annually per General Orders 312.4.

SKILLS DEMONSTRATED:

Firing from the kneeling and standing positions
Firing using tactical light while stationary, while moving forward, while backing up, and after a short run
Multiple target engagement and multiple rounds fired
Ability to engage with Minimum Target Exposure (eg: head shots or other small targets)
Target / threat assessment after firing
Reloading
Transition to backup handgun
For night course: low light engagements and firing while using flashlight

EQUIPMENT NEEDED:

A minimum of 50 pistol rounds are needed to complete this course.
Body armor (if worn for regular duty assignment)
Duty handgun with magazines and holster worn during regular duty assignment
Eye and ear protection
For night course: Pistol mounted white light and/or night vision with infrared laser sight
Backup handgun with ammunition
SWAT Qualification: Helmet and Heavy Vest required

TARGET:

Two targets per shooter, positioned side by side.

Focus is centered on the ***desired target of the cranial vault and the upper chest cavity***. (Example paper targets: BLEA-2, US Customs CAT III, or a standard silhouette target with one paper plate centered over the head of the target and one paper plate centered over the high center mass of the target.)

SCORING:

Minimum score of **80 points to pass** out of 100 points possible.
2 points per hit on desired target of the cranial vault or upper chest cavity.
1 point per hit outside the desired target, but still on the body (i.e. arms, legs, abdomen).
Zero points for miss.

NOTES REGARDING ACCURACY, TRANSITIONS AND RE-ENGAGING:

1. If their pistol malfunctions, shooters may transition to a backup gun and finish the current stage by scoring backup gun hits. ***Shooters shall not make up shots from previous stages, and there are no "alibi rounds"***. Only the best 50 rounds are scored and required shots must happen within the time limit of each stage.
2. During each stage of fire, shooters may quickly assess their accuracy and re-engage if needed for the desired hits on target of that stage. All shots must still be within the time limit. Only the best required hits are counted for that stage. The lowest valued hits on that stage are replaced and do not count for the total score, regardless of point value.
3. If the stage calls for head shots, then the shots must hit the head above the neck line to count. Shots intended for the head that hit the body below the neck line (whether in

the “10 ring” or not) will count as zero points. Example: During “failure drills”, head shots must be on the head and body shots on the body to count.

COURSE OF FIRE:

Phase 1 (engage target one only)

Stage	Distance in Yards	Number of rounds / procedure / target	Shots Fired	Time in seconds	Cumulative rounds
1	25	2 rounds standing, 2 rounds kneeling, All Torso using tactical light	4	10	4
2	25 -15 Run	Time begins at 25 yards. Run to 15 yard line. At 15 yards: 2 rnds standing, 2 rnds kneeling, Torso, using tactical light	4	9	8
3	7	2 rounds, Combat Reload, 2 rounds, Torso using tactical light	4	7	12
4	7 - 3 Moving	4 rounds, Torso (Shooting on the move) using tactical light	4	3	16
5	7	2 rounds, strong hand only, Torso, using tactical light	2	5	18
6	7	2 rounds, weak hand only, weak hand draw , Torso using tactical light	2	11	20
7	7 - 3 Moving	4 rounds, Torso, (Modified Failure Drill) 2 rounds, Head Shots (Shooting on the move) (Tactical Reload after time)	6	7	26

Phase 2 (engage both targets)

Stage	Distance in Yards	Number of rounds / procedure / target	Shots Fired	Time in seconds	Cumulative rounds
8	15	2 rounds, Target # 1, Torso, 2 rounds, Target # 2, Torso. using tactical light	4	6	30
9	3 - 7 Moving (retreat)	2 rounds, Target # 1, Torso, 2 rounds, Target # 2, Torso, (Shooting on the move) using tactical light (Tactical Reload after time)	4	7	34
10	7 - 3 Moving (forward)	2 rounds, Target # 1, Torso, (Box Drill) 2 rounds, Target # 2, Torso, One Head Shot, each target. using tactical light (Shooting on the move) (Tactical Reload after time)	6	9	40
11	3 - 7 Moving (retreat)	2 rounds on both targets, Torso, Repeat: 2 rounds on both targets, Torso. (Shooting on the move) (Tactical Reload after time) using tactical light Do not holster. Cover Targets and Stand-By for Next Stage. Turn off light	8	7	48
12	7	From the low ready One Head Shot, each target. using tactical light	2	4	50

Instructional Note:

The stages of this course may be run in reverse (i.e. begin with stage 12, end with stage 1).

15-001

12 GAUGE LESS LETHAL IMPACT MUNITION COURSE

A qualification course demonstrating the officer's ability to load, fire, and unload the 12 Gauge Less Lethal shotgun utilizing less lethal impact munitions.

Scenario:

- The officer will demonstrate the ability to load a Less Lethal round into the weapon and make the weapon ready to fire. The officer will also demonstrate the ability to identify the difference between Less Lethal rounds and buckshot/slug rounds. The officer will begin the course from the 25-yard line and address the appropriate and intended target
- The appropriate targeting area includes the lower abdomen, legs, and arms. The inappropriate targeting area (absent deadly force is applicable) are the head, neck, spine, heart, center mass area, and the groin.
- The officer will give a command that less lethal weaponry is being deployed. For example, "Less lethal up, deploy, deploy, deploy." The officer will identify the appropriate target, fire one round, reload, and assess the threat. The officer will then give another command and fire another round. The officer will reload a final round and assess the threat again.
- The officer will unload the weapon in a safe manner.

Skills Employed:

The officer shall utilize good tactics, identify the acceptable target areas and focus his/her rounds at those areas, and successfully reload the weapon.

Equipment:

(Firearms Instructor)
12 Gauge Less Lethal (Orange) Shotgun
Target
CTS Beanbag rounds, 12 Gauge
Cleaning Equipment

(Student)

Duty Weapon and Leather
Eye and Ear Protection
Soft Body Armor or appropriate SWAT/MFF equipment

Ammunition:

3 CTS bean bag rounds for the Less Lethal (Orange) shotgun

Objective:

This course is designed to test the officer's ability to effectively and safely deploy the weapon. The officer will also display effective target acquisition and marksmanship.

Scoring: Pass/Fail

The officer will hit the appropriate target areas with all rounds. If the officer hits an unacceptable targeting area further training and a remediation will take place.

98-004
QUARTERLY SHOTGUN QUALIFICATION

TRAINING OBJECTIVE:

To have officers demonstrate proficiency in loading, unloading, operating and firing the Remington 870 slide action shotgun, equipped to fire buckshot.

SKILLS EMPLOYED:

Identifying assigned targets

Loading the shotgun

Unloading the shotgun

Demonstrating familiarization and proficiency in using the action release lever and safety button on the shotgun

Demonstrate proper shooting stance in the kneeling position

Demonstrate proper shooting stance in the standing position

Demonstrate proper stance in the low ready position

Firing from the kneeling position

Firing from the standing position

Tactical movement towards targets

Target/threat assessment after shooting

Transition to handgun from shotgun

EQUIPMENT NEEDED:

Remington model 870 shotgun with conventional stock, forend and bead sight

5 rounds of 00 buckshot

One B-21 silhouette target

Soft body armor

Eye and ear protection

COURSE OF FIRE:

Officers will begin at the 50-yard line with an unloaded shotgun, action open and safety on.

On command, officers will demonstrate the proper shooting stance for the kneeling and standing positions.

On command, officers will demonstrate familiarization and proficiency in the use of the action release lever and safety button on the shotgun.

On command, officers will load the shotgun with 5 rounds of buckshot, 4 in the magazine and one in the chamber, making sure the safety is "ON."

ON command, officers will fully unload the shotgun by first unloading the chamber of the gun, then unloading the magazine by pushing up the shell elevator, pulling the slide handle to the rear to release the next round, then

release the remaining rounds in the magazine by finger manipulation of the shell stop in the receiver of the gun.

On command, officers will load the shotgun with 5 rounds of buckshot, 4 in the magazine and one in the chamber, making sure the safety is "ON."

On command, officers will tactically move towards their designated target, scanning for threats, with the shotgun in the low ready position.

At approximately the 35-yard line, officers will be given the command "THREAT". Officers will drop to a kneeling position and fire two shots at their designated target, chamber a loaded round, scan the target area and place the safety "ON."

On command, officers will tactically move towards their designated target, scanning for threats, with the shotgun held in the low ready position.

At approximately the 20-yard line, officers will be given the command "THREAT." Officers will fire two shots at their designated target from the standing position, chamber a loaded round, scan the target area and place the safety "ON."

At approximately the 15-yard line, officers will be given the command "THREAT" and will fire the last round from the shotgun. When the shotgun is empty, the officer will immediately transition to their handgun to cover the potential threat area.

On command, the officer will re-holster their handgun, open the action of the shotgun, check to insure it is unloaded, place the safety "ON", and return to the 50-yard line.

SCORE:

Pass/Fail

Pass = Proficient demonstration of the kneeling and standing shooting positions, the low ready position, loading and unloading the shotgun, the action release lever and the safety button and 70% buckshot hits on the silhouette target.

100% = 45 hits

90% = 41 hits

80% = 36 hits

70% = 32 hits

60% = 27 hits

01-002

Annual Shotgun Qualification

TRAINING OBJECTIVE:

To have officers demonstrate proficiency in loading, unloading, operating and firing the Remington 870 slide action shotgun, equipped with fire buckshot.

SKILLS EMPLOYED:

Identifying assigned targets

Loading the shotgun

Unloading the shotgun

Demonstrating familiarization and proficiency in using the action release lever and safety button on the shotgun

Demonstrate proper shooting stance in the kneeling position

Demonstrate proper shooting stance in the standing position

Demonstrate proper shooting stance in the low ready position

Firing from the kneeling position

Firing from the standing position

Tactical movement towards targets

Target/threat assessment after shooting

Transition to handgun from shotgun

EQUIPMENT NEEDED:

Remington model 870 shotgun with conventional stock, forend and bead sight

5 rounds of 00 buckshot

One B-21XR silhouette target

Soft body armor

Eye and ear protection

COURSE FIRE:

Officers will begin at the 50 yard line with an unloaded shotgun, action open, safety on.

On command, officers will demonstrate familiarization and proficiency in the use of the action release lever and safety button on the shotgun

On command, officers will load the shotgun with 5 rounds of buckshot, 4 in the magazine and one in the chamber, making sure the safety is "ON"

On command, officers will fully unload the shotgun by first unloading the chamber of the gun, then unloading the magazine by pushing up the shell elevator, pulling the slide handle to the rear to release the next round, then release the remaining rounds in the magazine by finger manipulation of the shell stop in the receiver of the gun

01-002

On command, officers will load the shotgun with 5 rounds of buckshot, 4 in the magazine and one in the chamber. Making sure the safety is "ON"

On command, officers will fully unload the shotgun by first unloading the chamber of the gun, then unloading the magazine by pushing up the shell elevator, pulling the slide handle to the rear to release the next round, then release the remaining rounds in the magazine by finger manipulation of the shell stop in the receiver of the gun

On command, officers will load the shotgun with 5 rounds of buckshot, 4 in the magazine and one in the chamber. Making sure the safety is "ON"

On command, officers will tactically move towards their designated target, scanning for threats, with the shotgun in the low ready position

At approximately the 20 yard line, officers will be given the command "THREAT". Officers will drop to a kneeling position and fire two shots at their designated target, chamber a loaded round, scan the target area and place the safety "ON"

On command, officers will tactically move towards their designated target, scanning for threats, with the shotgun in the low ready position

At approximately the 15 yard line, officers will be given the command "THREAT". Officers will fire two shots at their designated target from the standing position, chamber a loaded round, scan the target area and place the safety "ON"

On command, officers will tactically move towards their designated target, scanning for threats, with the shotgun in the low ready position

At approximately the 10 yard line, officers will be given the command "THREAT" and will fire the last round from the shotgun. When the shotgun is empty, the officers will immediately transition to their handgun to cover the potential threat area

On command the officer will re-holster their handgun, open the action of the shotgun, check to insure it is unloaded, place the safety "ON", and return to the 50 yard line

SCORE:

Pass/Fail

Pass = Proficient demonstration of the kneeling and standing shooting positions, the low ready position, loading and unloading the shotgun, the action release lever and safety button and 36 buckshot hits in the black of the silhouette target.

**Annual Pistol Qualification Course
(Pistol MEU 2.0)**

OBJECTIVE:

All sworn officers and sergeants are required to qualify with their duty pistol annually per General Order 312.4.

SKILLS DEMONSTRATED:

Firing from the kneeling and standing positions
Firing while stationary, while moving forward, while backing up, and after a short run
Multiple target engagement
Ability to engage with Minimum Target Exposure
Reloading
For night course: low light engagements or use of weapon mounted light or flashlight

REQUIRED EQUIPMENT:

Duty pistol with at least two magazines, and holster worn during regular duty assignment
Only 50 rounds of pistol ammunition
Body armor (if worn for regular duty assignment)
Eye and ear protection
Night course: Pistol mounted light, flashlight, and/or night vision with infrared sight
SWAT: Full Tactical Uniform Required

TARGET:



BLEA-2 (or similar target distinguishing upper chest and head)

Two targets per shooter, side by side: “Target 1” on the left; “Target 2” on the right.

SCORING:

2 points per hit in the “10 ring”.
1 point per hit outside the “10 ring”, but still on the body.
0 points per miss.
Required head shots that fall below the neckline are a miss and are 0 points.

Pass: **80 points** minimum, out of 100 points possible.
Fail: Score less than 80 points.
Fail: Unable to safely and correctly manipulate pistol.

COURSE OF FIRE:

(ENGAGE TARGET 1 ONLY)

Stage	Yards	Number of rounds / Procedure / Target	Time in seconds	Shots Fired
1	25	2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	10	4
2	Run 25 -15	Time begins at the 25 yard line. Run from the 25 to the 15 yard line. At 15 yds: 2 Rounds Standing, 2 Rounds Kneeling: Target 1 Body	9	4
3	7	Double Tap, Combat Reload, Double Tap: Target 1 Body	7	4
4	Moving 7 - 3	4 Rounds: Target 1 Body	3	4
5	7	Double Tap: Target 1 Body (strong hand only, strong hand draw)	5	2
6	7	Double Tap: Target 1 Body (weak hand only, weak hand draw)	11	2
7	Moving 7 - 3	4 Rounds: Target 1 Body 2 Rounds: Target 1 Head (tactical reload after time)	7	6

(ENGAGE BOTH TARGETS)

Stage	Yards	Number of rounds / procedure / target	Time in seconds	Shots Fired
8	15	Double Tap: Each Body	6	4
9	Moving 3 - 7	Double Tap: Each Body (tactical reload after time)	7	4
10	Moving 7 - 3	Double Tap: Each Body Single Shot: Each Head (tactical reload after time) ("The Box Drill")	9	6
11	Moving 3 - 7	Double Tap: Each Body <i>Repeat</i> Double Tap: Each Body (tactical reload after time) *Standby at Low Ready for Next Stage* ("The Double Doubles")	7	8
12	7	*From the Low Ready* Single Shot: Each Head	4	2

At the end of the course there should be

- 38 rounds on Target 1 (including 4 head shots)
- 12 rounds on Target 2 (including 2 head shot)

This is an updated version of Course #12-002



Vacaville Police Department

John Carli, Chief of Police

660 Merchant Street

Vacaville, California 95688

MEMORANDUM

TO: Sergeant Dustin Willis
FROM: Detective Ron Jacobson
DATE: October 28th, 2020
SUBJECT: SWAT Training Outline

SWAT training outline for October 28th, 2020 training day:

0800-0815 Meet at PD for Roll Call and equipment check

0815-0900 Travel to rail yard

0900-1000 Safety Briefing

1000-1400 Tublar assaults and officer rescue in railcars

1400-1445 Cleanup and travel back to Vacaville

1445 – 1600 Lunch

1600 – 1700 Bus assaults from the ARV, single and multiple busses

1700-1800 Cleanup and debrief the day

SWAT Core Competencies:

Linear confined entries

Tublar assaults from low ground

Bus assaults

Submitted

Ron Jacobson

Vacaville Police Department

Department Training – November 2020

All training held adhered to COVID requirements.

CPR/First Aid/AED – November 11-18, 2020

Presented By: Vacaville Fire Department
Please Contact Presenter for Details

Stop the Bleed – November 11-18, 2020

Presented By: Evan Edminster, Kaiser Vacaville
Please Contact Presenter for Details

Tactical Medicine – November 11-18, 2020

Presented By: Dr. Neil Markus, Kaiser Vacaville
Please Contact Presenter for Details

Monthly SWAT Training – November 4, 2020

Presented By: Vacaville Police Department
Topics covered: See attached outline

SWAT Training outline for November (TBD) 2020

Facilitators: Willis, Hudson

Training Topic: Night and Low Light Operations / Vehicle Operations

- 1200 hrs.: Meet in SWAT Locker BDU/UNIFORM OF THE DAY
- 1215 to 1230: Training briefing in locker room.
- 1230 to 1300: Travel to training location
- 1300 to 1600: Vehicle operations with SWAT rig and ARV.
- 1600 to 1730: Lunch break.
- 1730 to 2000: Low light operations range training
- 2000 to 2030: Range Clean up
- 2030 to 2200: PD / store gear / clean / debrief day.

Vacaville Police Department

Department Training – December 2020

No Formal Department Training held in December

Vehicle Pursuit Policy Training – POST Learning Portal (online) – December 2020

All training held adhered to COVID requirements.

Monthly SWAT Training – December 23, 2020

Presented By: Vacaville Police Department

Topics covered: See attached outline

SWAT Training outline for December 23rd 2020

Facilitators: S. Carey, S. Gunderson

Training Topic: Firearms Skills (live fire), Glass Barriers. Handgun/Shoulder-fired weapons

- 0700 hrs.: Meet in SWAT Locker BDU/UNIFORM OF THE DAY
- 0715 to 0730: Load Equipment
- 0730 to 0800: Travel to Range
- 0800 to 1400: Handgun/Shoulder-fired weapons (live fire) Shoot Through Glass Demo
- 1400 to 1600: Cleanup and Return to PD
- 1600 to 1700: Ofc. Bob Horel Retirement Honors